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> # Prof. Dr. Serkan Dağ
# ME 310 Numerical Methods
# File 11.1
# Derivation of two-point Gauss-Legendre points and weights
> restart:
> # Define the polynomial
> f := p0 + p1·x + p2·x2 + p3·x3;

$$f := p_3 x^3 + p_2 x^2 + p_1 x + p_0 \quad (1)$$

> # Define the left- and right-sides
> eq1 := int(f, x = -1 .. 1);

$$eq1 := \frac{2}{3} p_2 + 2 p_0 \quad (2)$$

> eq2 := expand(c0·subs(x = x0, f) + c1·subs(x = x1, f));

$$eq2 := c_0 p_3 x_0^3 + c_1 p_3 x_1^3 + c_0 p_2 x_0^2 + c_1 p_2 x_1^2 + c_0 p_1 x_0 + c_1 p_1 x_1 + c_0 p_0 + c_1 p_0 \quad (3)$$

> # Find coefficients of p_i
> A1 := coeff(eq1, p3);
A2 := coeff(eq1, p2);
A3 := coeff(eq1, p1);
A4 := coeff(eq1, p0);

$$A1 := 0$$


$$A2 := \frac{2}{3}$$


$$A3 := 0$$


$$A4 := 2 \quad (4)$$

> B1 := coeff(eq2, p3);
B2 := coeff(eq2, p2);
B3 := coeff(eq2, p1);
B4 := coeff(eq2, p0);

$$B1 := c_0 x_0^3 + c_1 x_1^3$$


$$B2 := c_0 x_0^2 + c_1 x_1^2$$


$$B3 := c_0 x_0 + c_1 x_1$$


$$B4 := c_0 + c_1 \quad (5)$$

> # Derive the equations
> res1 := B1 - A1;
res2 := B2 - A2;
res3 := B3 - A3;
res4 := B4 - A4;

$$res1 := c_0 x_0^3 + c_1 x_1^3$$


$$res2 := c_0 x_0^2 + c_1 x_1^2 - \frac{2}{3}$$


$$res3 := c_0 x_0 + c_1 x_1$$


$$res4 := c_0 + c_1 - 2 \quad (6)$$

> # Symbolic solution
> final := solve({res1 = 0, res2 = 0, res3 = 0, res4 = 0}, {c0, x0, c1, x1});

$$final := \{c_0 = 1, c_1 = 1, x_0 = RootOf(3 Z^2 - 1), x_1 = -RootOf(3 Z^2 - 1)\} \quad (7)$$

> convert(final, radical);

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$$\left\{ c\theta = 1, cl = 1, x\theta = \frac{1}{3} \sqrt{3}, xl = -\frac{1}{3} \sqrt{3} \right\} \quad (8)$$

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