



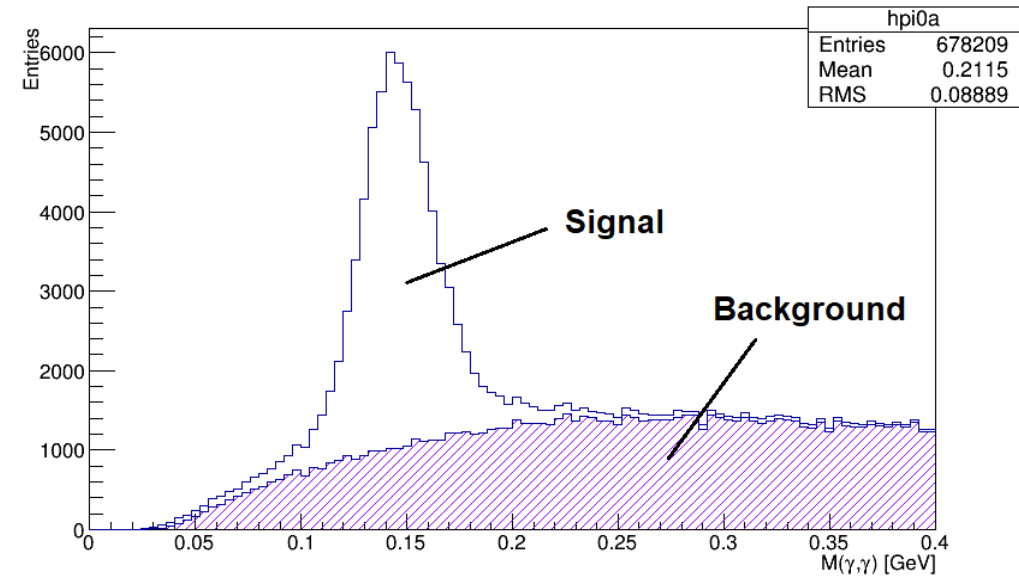
Lecture 8

Basics of ROOT

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ROOT (Developed by HEP Community)

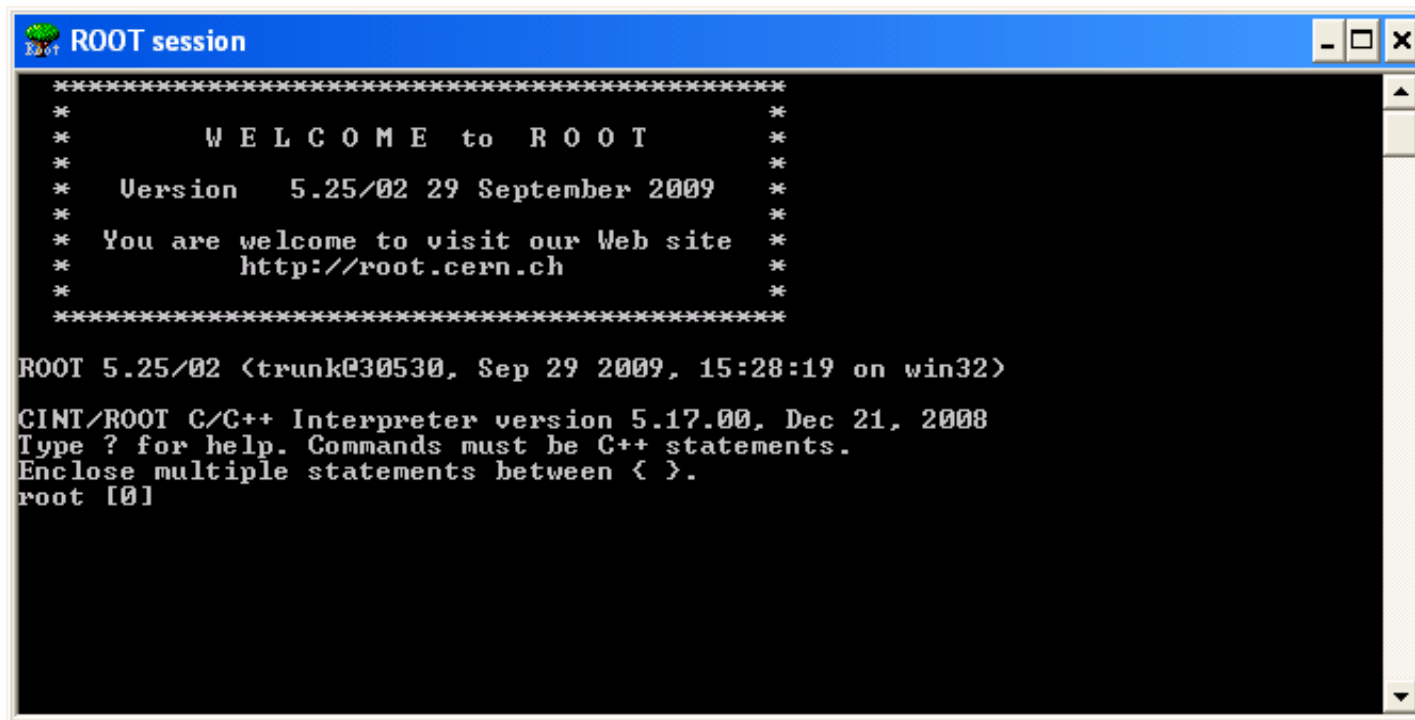
- ROOT is an “object oriented framework for data analysis”
 - read data from some source
 - write data (persistent objects)
 - selected data with some criteria
 - produce results as plots, numbers, fits, ...
- Integrates several tools like random number generations, fit methods (Minuit), Neural Network framework
- Supports “interactive” C++ and “compiled” C++ usage
- PyROOT is a Python extension module that allows the user to interact with any ROOT class from the Python interpreter.

Getting Started

ROOT Console

- Launch ROOT interactive console (CINT interpreter)

```
$ root
```

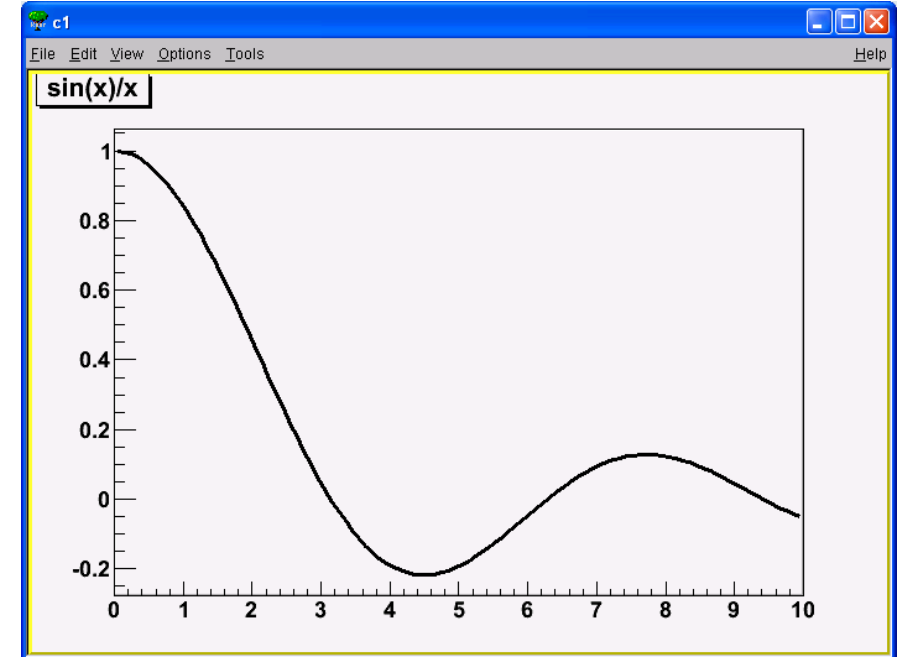


```
ROOT session
*****
*           W E L C O M E  t o  R O O T           *
*           *           *           *           *
*   Version   5.25/02 29 September 2009         *
*           *           *           *           *
* You are welcome to visit our Web site         *
*           http://root.cern.ch                 *
*           *           *           *           *
*****
ROOT 5.25/02 (trunk@30530, Sep 29 2009, 15:28:19 on win32)
CINT/ROOT C/C++ Interpreter version 5.17.00, Dec 21, 2008
Type ? for help. Commands must be C++ statements.
Enclose multiple statements between { }.
root [0]
```

ROOT Console

- Drawing $\sin(x)/x$ function between $x = 0$ and $x = 10$

```
ROOT session
*****
*          W E L C O M E  t o  R O O T          *
*          *          *          *          *          *
*  Version   5.25/02 29 September 2009          *
*          *          *          *          *          *
*  You are welcome to visit our Web site        *
*          http://root.cern.ch                  *
*          *          *          *          *          *
*****
ROOT 5.25/02 (trunk@30530, Sep 29 2009, 15:28:19 on win32)
CINT/ROOT C/C++ Interpreter version 5.17.00, Dec 21, 2008
Type ? for help. Commands must be C++ statements.
Enclose multiple statements between { }.
root [0] TF1 f("function","sin(x)/x",0.0,10.0)
root [1] f.Draw()
<TCanvas::MakeDefCanvas>: created default TCanvas with name c1
root [2] _
```



ROOT Macro Files

```
$ edit myfile.C
```

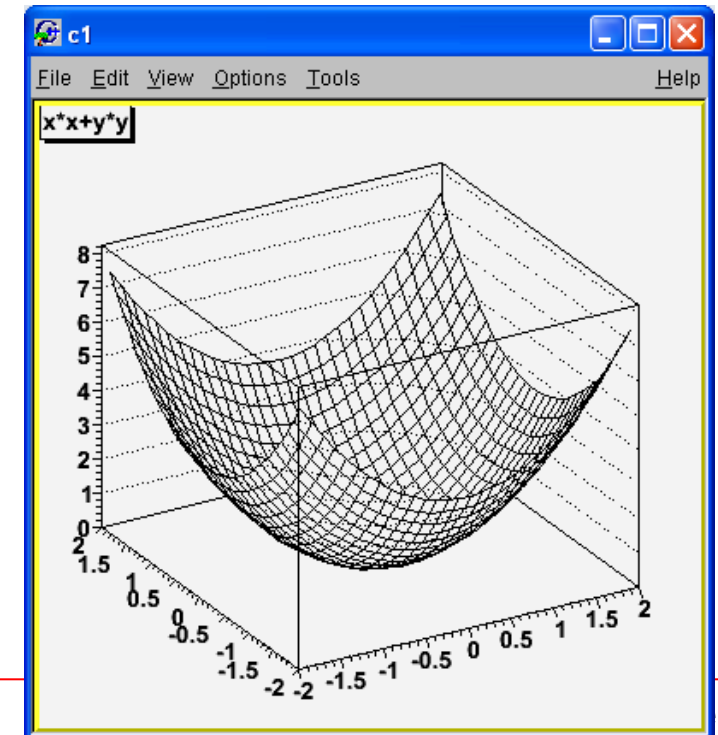
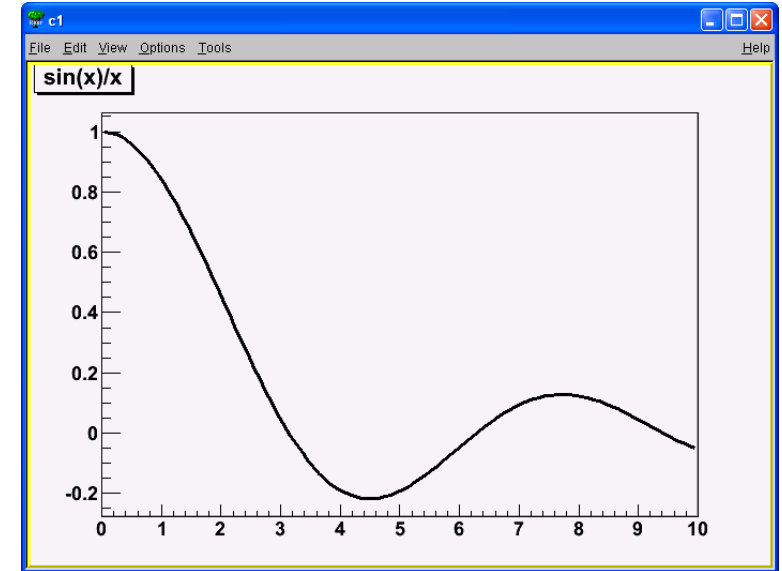
```
void myfile()  
{  
    auto *f = new TF1("fun", "sin(x)/x", 0, 10);  
    f->Draw();  
}
```

```
$ root myfile.C
```

```
$ edit fun2d.C
```

```
void fun2d()  
{  
    auto *f = new TF2("fun", "x*x+y*y", -2, 2, -2, 2);  
    f->Draw();  
}
```

```
$ root fun2d.C
```



Graphs

Graphs

```
void graph()
{
    const int n = 20;
    double x[n], y[n];

    for(int i=0; i<20; i++){
        x[i] = i*0.1;
        y[i] = x[i]*x[i] + 2.0;
    }

    TGraph *gr = new TGraph(n, x, y);
    gr->SetMarkerStyle(21);
    gr->SetMarkerColor(2);
    gr->SetMarkerSize(1.3);
    gr->Draw("APL");
}
```

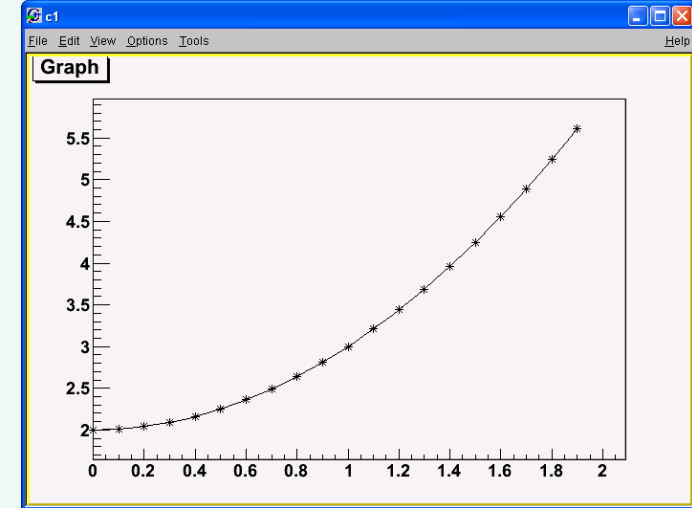
```
import ROOT
import numpy as np

n = 20
x = np.arange(0,2,0.1)
y = x**2+2

gr = ROOT.TGraph(n,x,y)

gr.SetMarkerStyle(21);
gr.SetMarkerColor(2);
gr.SetMarkerSize(1.3);
gr.Draw("APL");

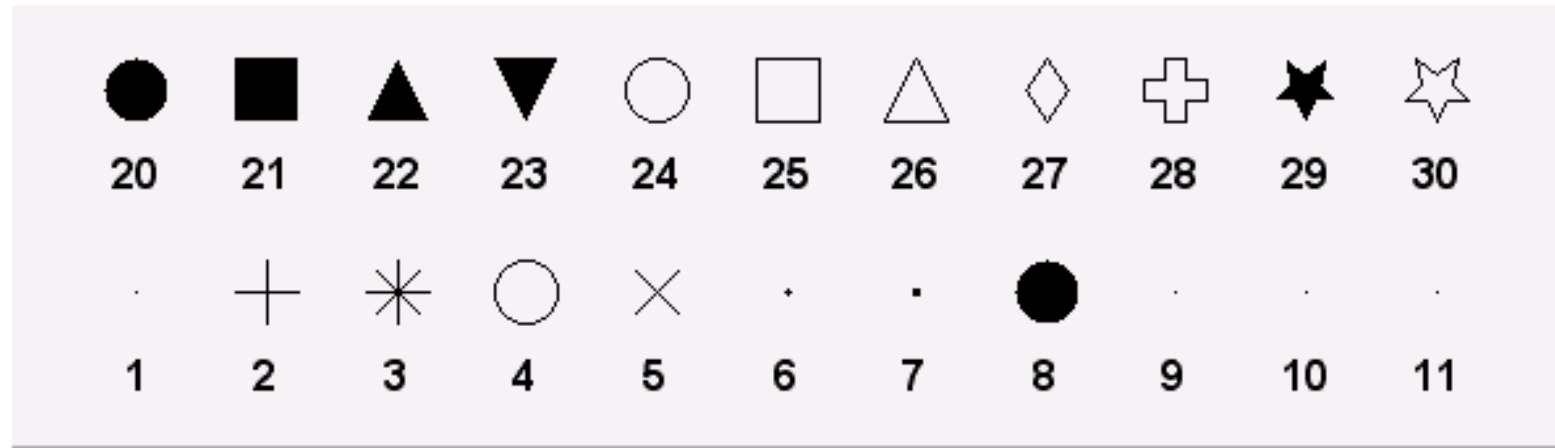
input("Press Enter to continue...")
```



Some Graph Draw options

- "L" A simple poly-line between every points is drawn
- "A" Axis are drawn around the graph
- "C" A smooth curve is drawn
- "*" A star is plotted at each point
- "P" The current marker of the graph is plotted at each point
- "B" A bar chart is drawn at each point

Marker Styles



Colors



Histograms

Histograms

- Contain binned data
probably the most important class in ROOT for the physicist
- Create a 1-dim Histo (float precision)

```
TH1F h("histo", "my histo; xtitle; ytitle", nbins, xmin, xmax);
```

- "histo" is the name of the histogram
- "my histo; xtitle; ytitle" are the title and x and y labels

- Create a 1-dim Histo (double precision)

```
TH1D h("histo", "my histo; xtitle; ytitle", 20, 0, 10);
```

Gaussian Distribution

```
void hist(){
    TH1F *h = new TH1F("histo",
        ";Data;Entries",100,-4,4);

    h->FillRandom("gaus",10000);

    h->Draw();
    //h->Draw("error");
}
```

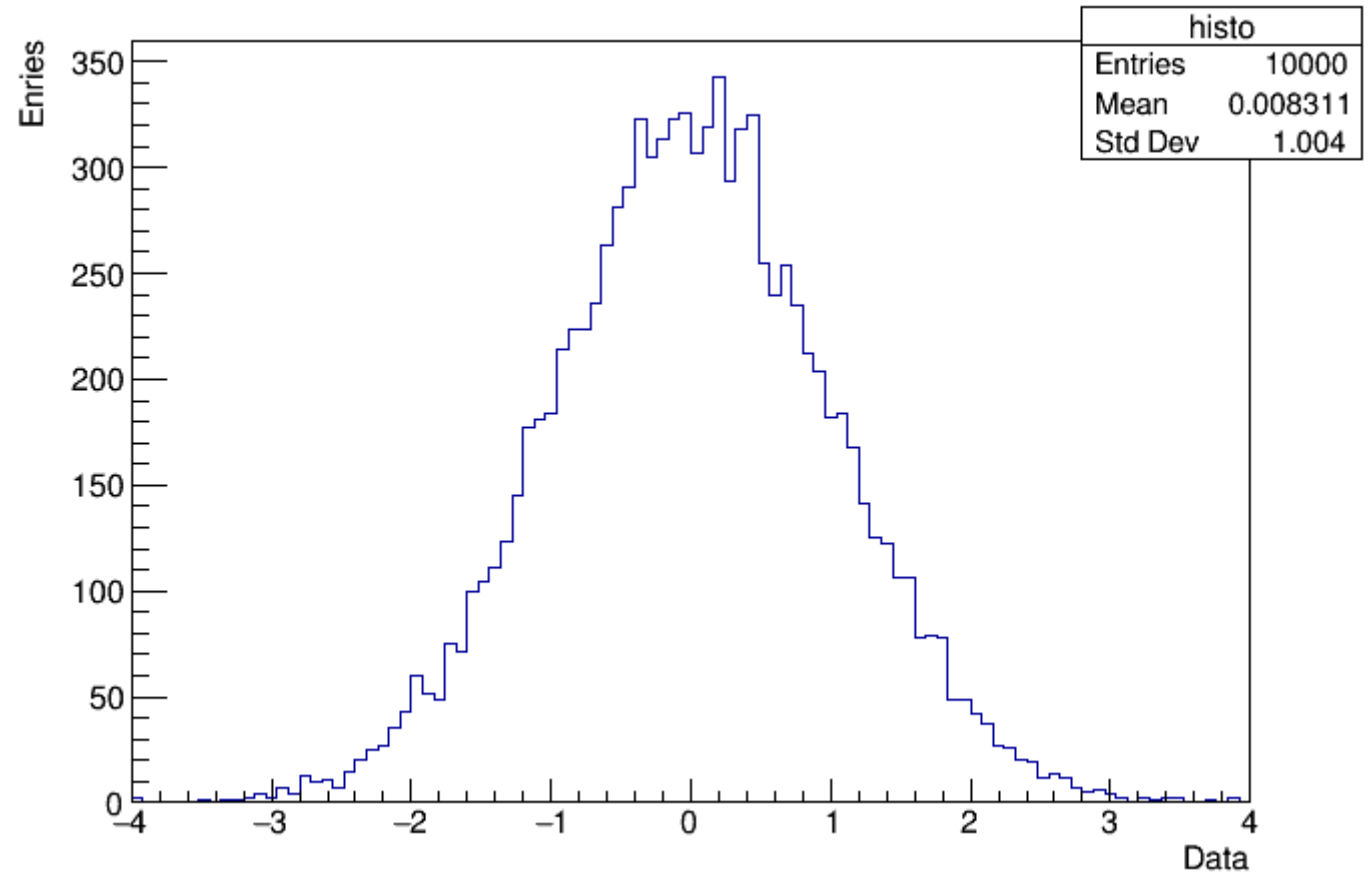
```
from ROOT import TH1F

h = TH1F("histo", \
    ";Data;Entries",100,-4,4)

h.FillRandom("gaus",10000)

h.Draw()
#h.Draw("error")

input("Press Enter to continue...")
```



Superimposing Histograms

```
void test(){
    auto rnd = new Trandom();

    auto h1 = new TH1F("h1",";Data;Enries",50,0,10);
    auto h2 = new TH1F("h2",";Data;Enries",50,0,10);

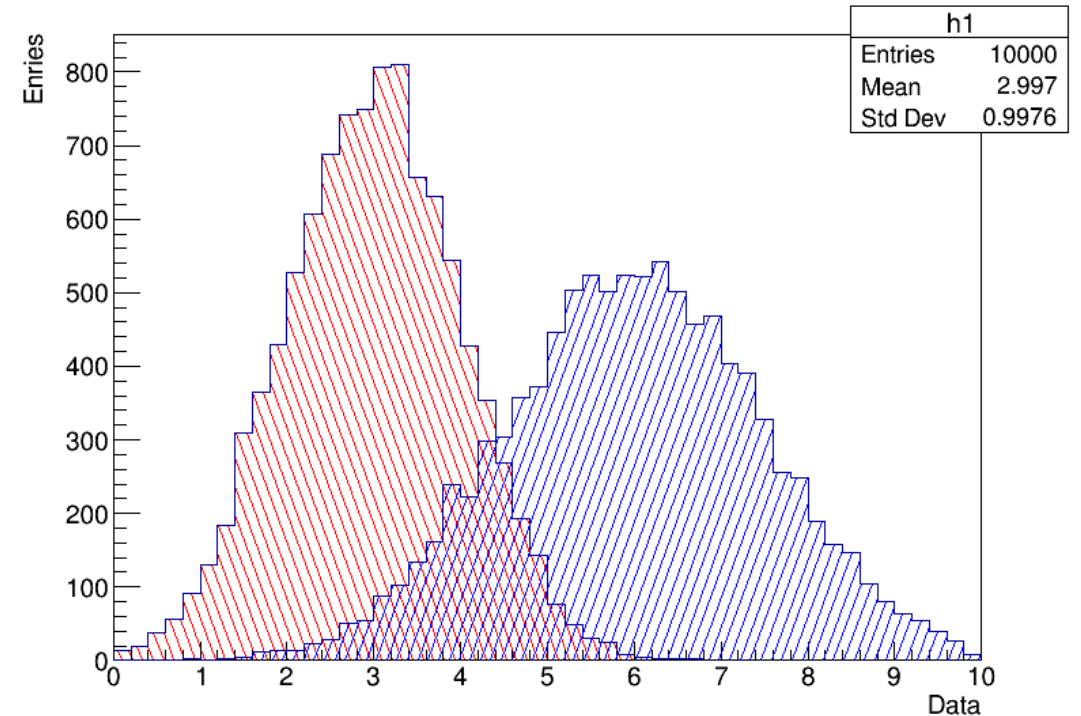
    h1->SetFillStyle(3375);
    h1->SetFillColor(2);

    h2->SetFillStyle(3357);
    h2->SetFillColor(4);

    for(int i=0;i<10000;i++){
        double r1 = rnd->Gaus(3,1.0);
        double r2 = rnd->Gaus(6,1.5);
        h1->Fill(r1);
        h2->Fill(r2);
    }

    auto c1 = new TCanvas("c1","c1",800,600);

    h1->Draw();
    h2->Draw("same");
    c1->Print("<<output.png")
}
```

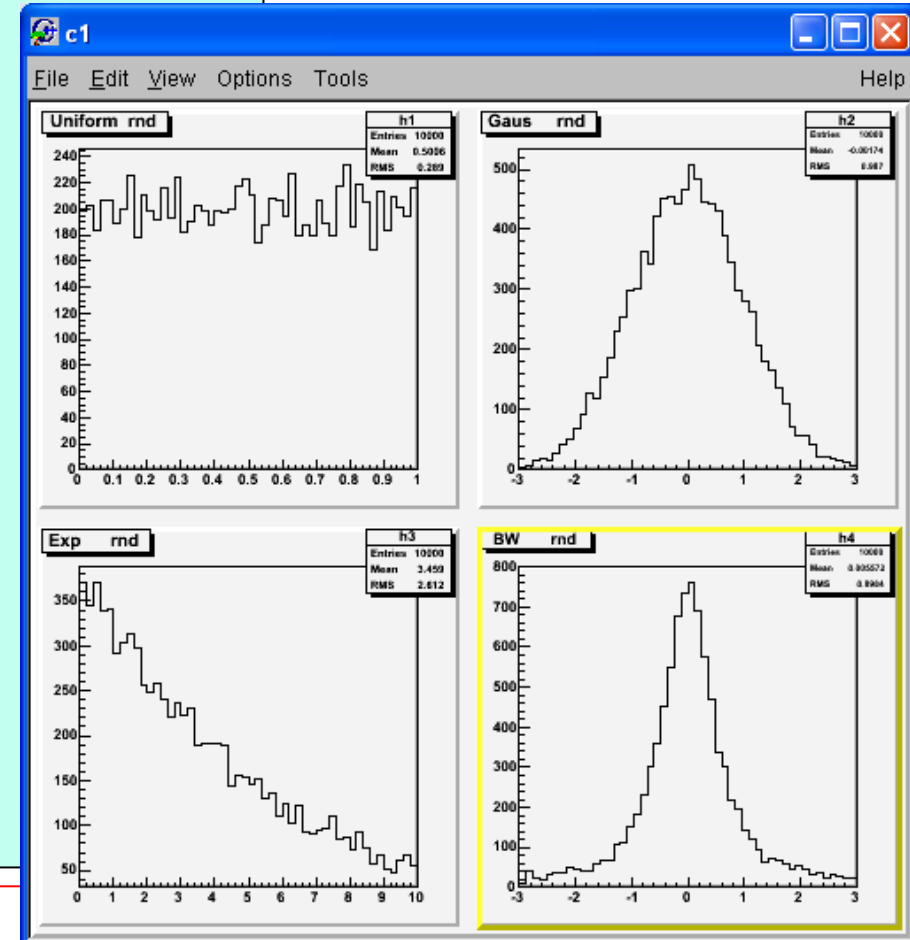


Dividing Canvas

```
void histo()
{
    auto    rnd = new TRandom3();
    TCanvas *c1 = new TCanvas("c1","c1",10,10,500,500);
    TH1F    *h1 = new TH1F("h1","Uniform rnd",50, 0.0, 1.0);
    TH1F    *h2 = new TH1F("h2","Gaus rnd",50,-3.0, 3.0);
    TH1F    *h3 = new TH1F("h3","Exp rnd",50, 0.0,10.0);
    TH1F    *h4 = new TH1F("h4","BW rnd",50,-3.0, 3.0);
    h1->SetMinimum(0);

    for(int i=0; i<10000; i++){
        h1->Fill( rnd->Uniform() );
        h2->Fill( rnd->Gaus(0,1) );
        h3->Fill( rnd->Exp(5) );
        h4->Fill( rnd->BreitWigner(0,1) );
    }

    c1->Divide(2,2);
    c1->cd(1); h1->Draw();
    c1->cd(2); h2->Draw();
    c1->cd(3); h3->Draw();
    c1->cd(4); h4->Draw();
}
```



2D Histograms on Subpads

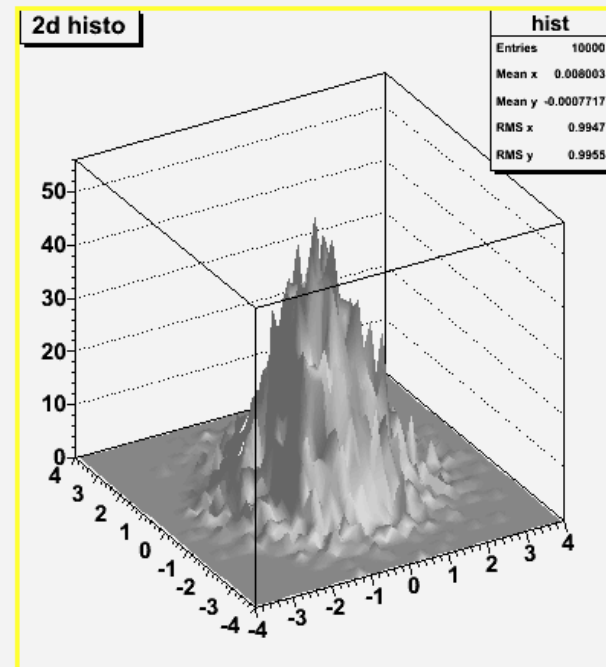
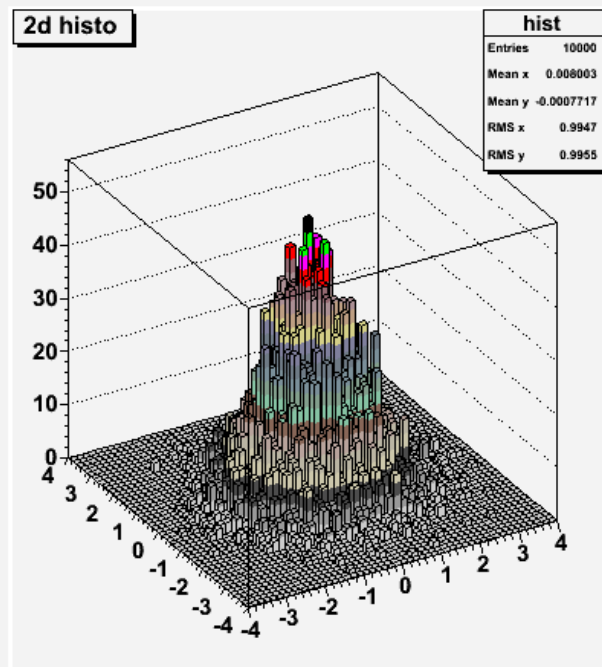
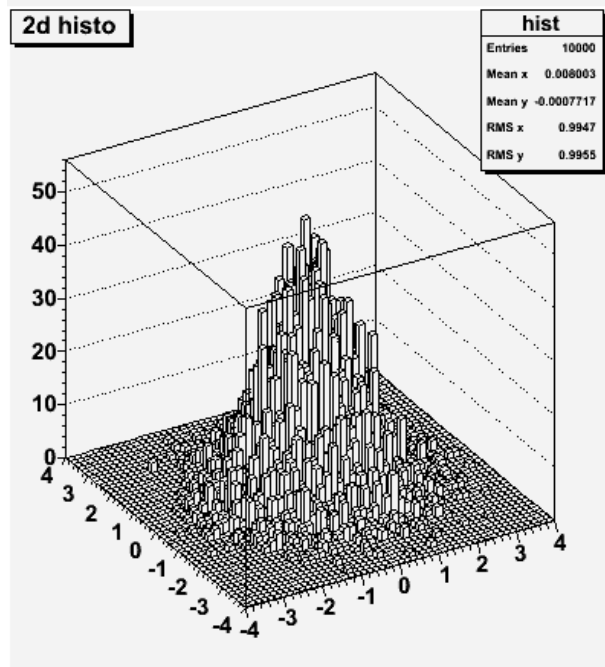
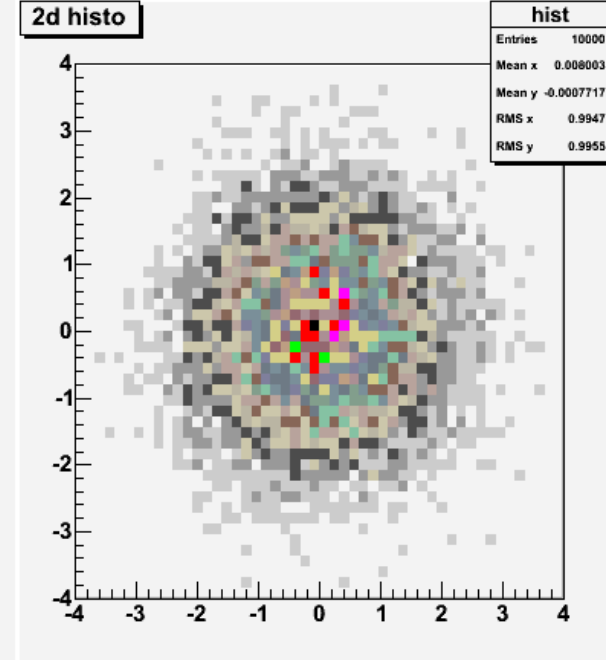
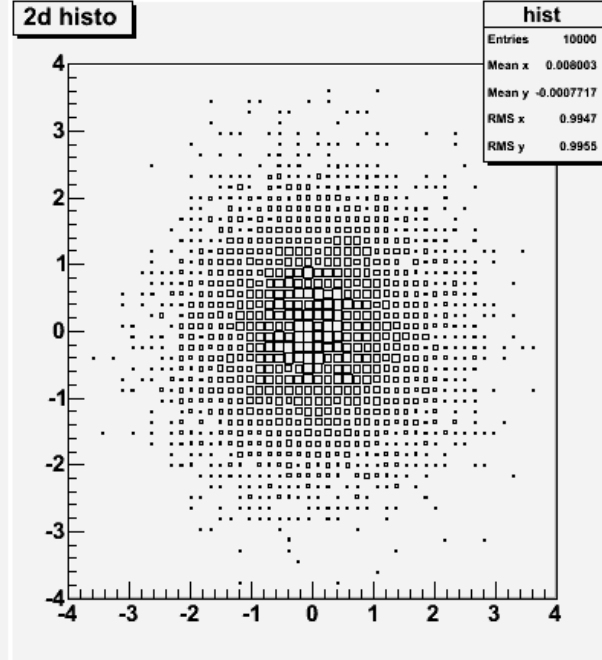
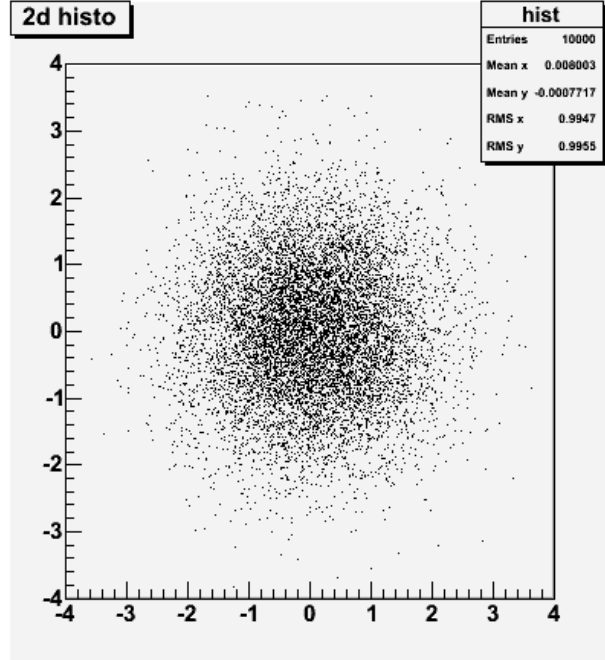
```
void hist()
{
    auto *rnd= new TRandom3();
    auto *c1 = new TCanvas("c1","c1",10,10,500,500);
    auto *h  = new TH2F("hist","2d histo", 50,-4,4, 50,-4,4);

    for(int i=0; i<10000; i++){
        double r1 = rnd->Gaus();
        double r2 = rnd->Gaus();
        h->Fill(r1, r2);
    }

    c1->Divide(3,2);

    c1->cd(1); h->Draw();           // default: scatter plot
    c1->cd(2); h->Draw("box");      // box plot
    c1->cd(3); h->Draw("col");      // colored

    c1->cd(4); h->Draw("lego");     // lego plot
    c1->cd(5); h->Draw("lego2");    // colored lego plot
    c1->cd(6); h->Draw("surf4");    // surface plot
}
```



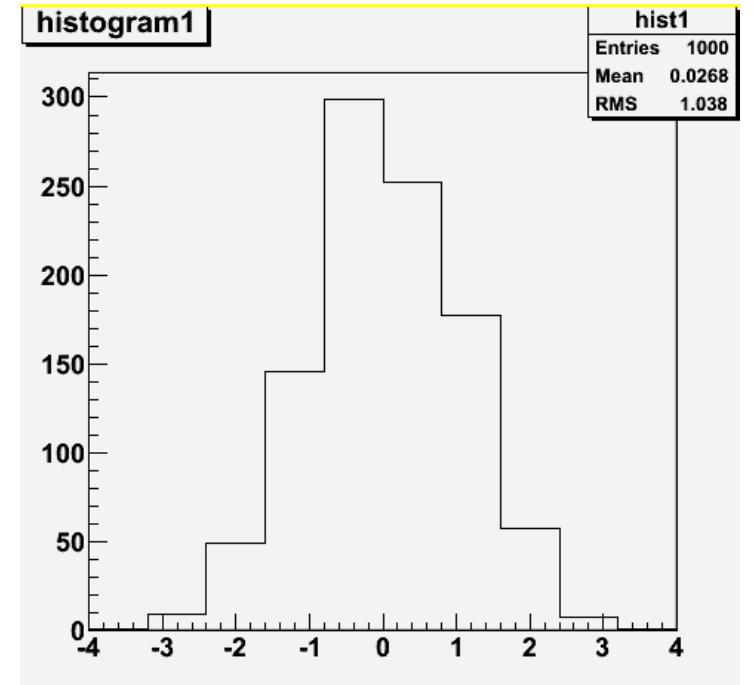
Getting Histogram Bin Content

```
void histo ()
{
    auto *rnd= new TRandom3();
    auto *c1 = new TCanvas("c1","c1",10,10,500,500);
    auto *h1 = new TH1F("hist1","histogram1",10,-4,4);

    for(int i=0; i<1000; i++){
        double r = rnd->Gaus(); // mean=0, sigma=1
        h1->Fill(r);
    }

    h1->Draw();
    for(int i=1; i<=10; i++){
        cout << h1->GetBinContent(i) << endl;
    }

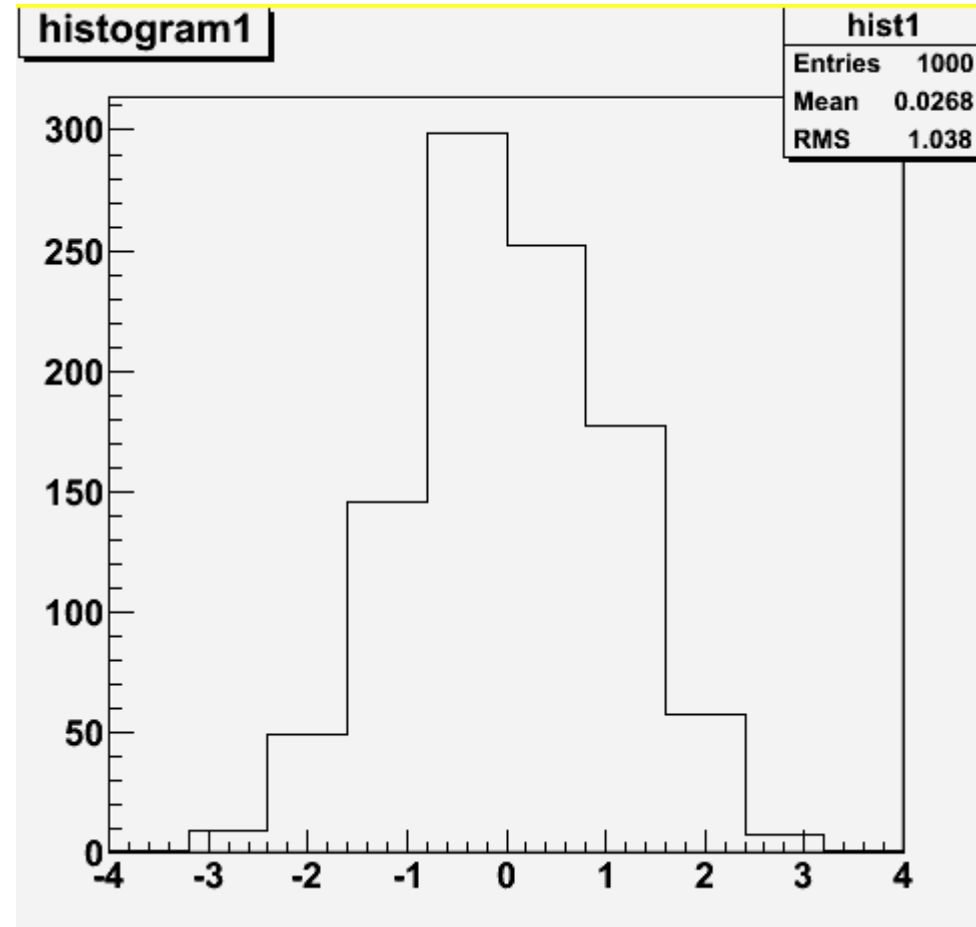
    cout << "mean= " << h1->GetMean() << endl;
    cout << "RMS = " << h1->GetRMS() << endl;
}
```



Output

```
1
9
49
146
299
252
177
58
1

mean= -0.335073
RMS = 0.984885
```

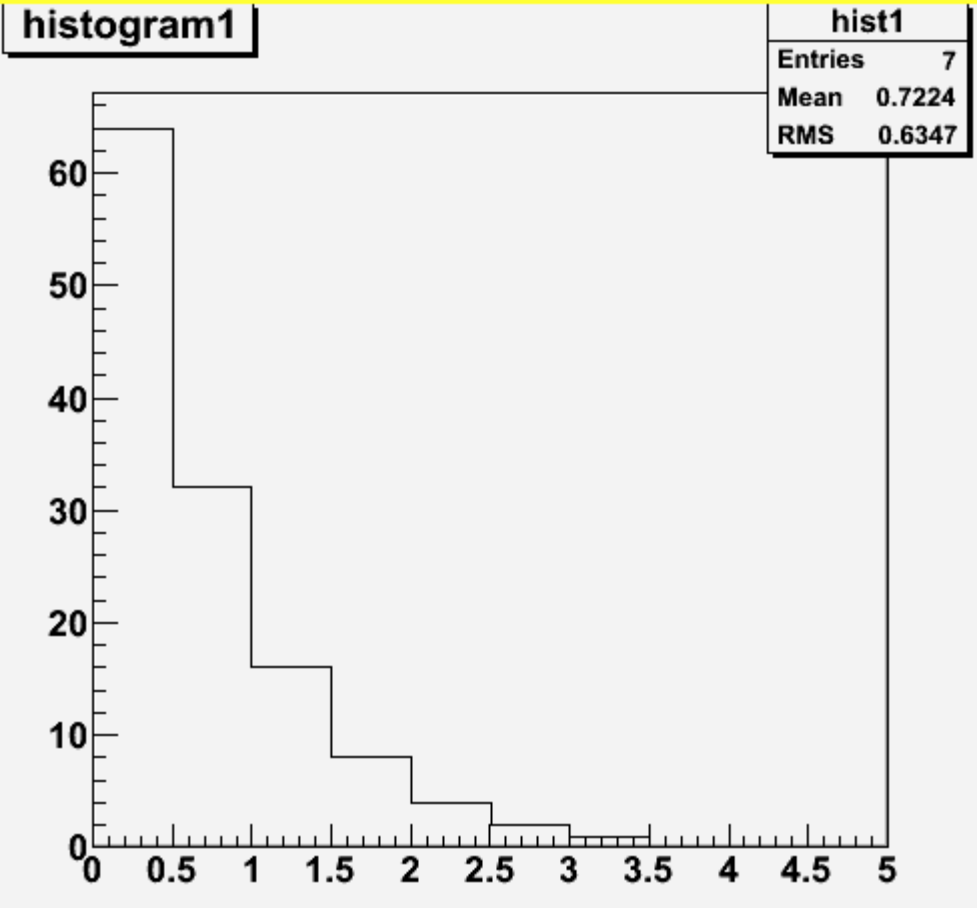


Setting Histogram Bin Content

```
void histo10()  
{  
    TCanvas *c1 = new TCanvas("c1","c1",10,10,500,500);  
    TH1F     *h1 = new TH1F("hist1","histogram1",10,0,5);  
  
    h1->SetBinContent(1,64);  
    h1->SetBinContent(2,32);  
    h1->SetBinContent(3,16);  
    h1->SetBinContent(4,8);  
    h1->SetBinContent(5,4);  
    h1->SetBinContent(6,2);  
    h1->SetBinContent(7,1);  
  
    h1->Draw();  
  
    cout << "mean= " << h1->GetMean() << endl;  
    cout << "RMS = " << h1->GetRMS() << endl;  
}
```

Output

mean= 0.702381
RMS = 0.595714



Fitting

Curve Fitting

- Data is often given for discrete values along a continuum.
- You may require estimates at points between discrete values.
- In this section we will consider how to obtain values between the given experimental points using **curve fitting method**.

x	y
x_1	y_1
x_2	y_2
.	.
.	.
.	.
x_n	y_n

TGraph Fitting

1. Define TGraph pointer:

```
TGraph *gr = new TGraph(n, x, y);
```

2. Fit using predefined function:

```
gr->Fit("pol1");  
gr->Fit("gaus");
```

or using user defined function

```
TF1 *f1 = new TF1("fun", "[0]*x+[1]", 0, 80);  
f1->SetParameter(0, 1);  
f1->SetParameter(1, 1);  
gr->Fit(f1);
```

x	y
x₁	y₁
x₂	y₂
.	.
.	.
.	.
x_n	y_n

Linear function: ax+b



Example : *Linear Fit*

The distance required to stop an automobile is a function of its speed. The following data is collected to get this relationship:

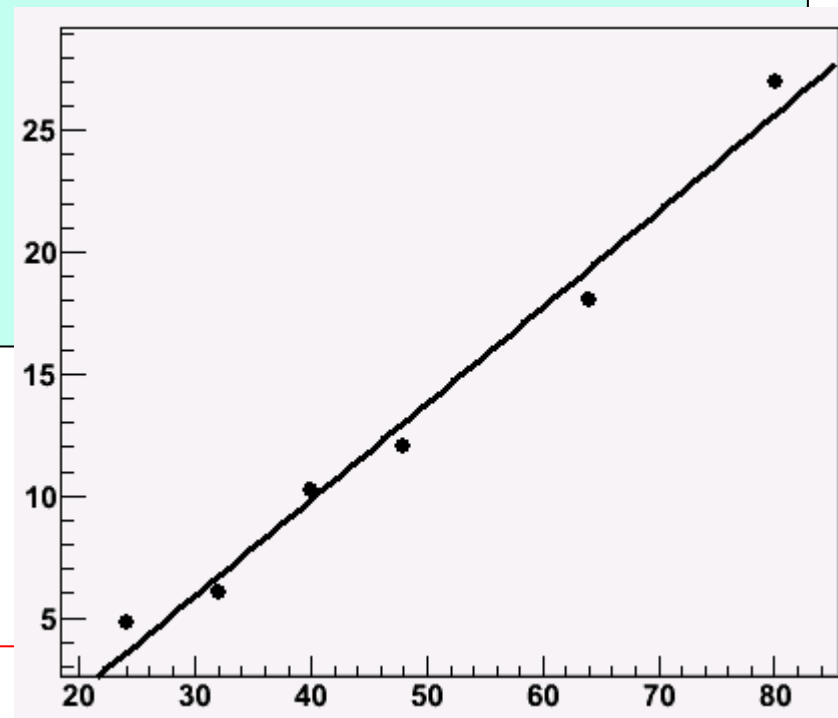
v (km/h)	d (m)
-----	-----
24	4.8
32	6.0
40	10.2
48	12.0
64	18.0
80	27.0

Fit the data to a linear function and compute the goodness of the fit.

```
void gfit1()
{
    // values
    const int n = 6;
    double x[n] = {24, 32, 40, 48, 64, 80};
    double y[n] = {4.8, 6.0, 10.2, 12.0, 18.0, 27.0};

    TGraph *gr = new TGraph(n, x, y);
    gr->SetMarkerStyle(20);
    gr->SetMarkerSize(1);
    gr->Draw("AP");

    // fit with polynomials
    gr->Fit("pol1");
    //gr->Fit("pol2");
}
```



```
void gfit2() {
{
    // values
    const int n = 6;
    double x[n] = {24, 32, 40, 48, 64, 80};
    double y[n] = {4.8, 6.0, 10.2, 12.0, 18.0, 27.0};

    TGraph *gr = new TGraph(n, x, y);
    gr->SetMarkerStyle(20);
    gr->SetMarkerSize(1);
    gr->Draw("AP");

    // user defined fit function
    TF1 *f1 = new TF1("fitfun", "[0]*x+[1]", 0, 80);
    f1->SetParameter(0, 1);
    f1->SetParameter(1, 1);

    gr->Fit(f1);
}
```

Example : *Weighted Linear Fit*

The distance required to stop an automobile is a function of its speed. The following data is collected to get this relationship:

v (km/h)	d (m)
24	4.8 +- 0.3
32	6.0 +- 0.4
40	10.2 +- 1.0
48	12.0 +- 1.1
64	18.0 +- 1.4
80	27.0 +- 1.5

The **+- value** represents the measurement error (one standard deviation).
Fit the data to a linear function and compute the goodness of the fit.

```

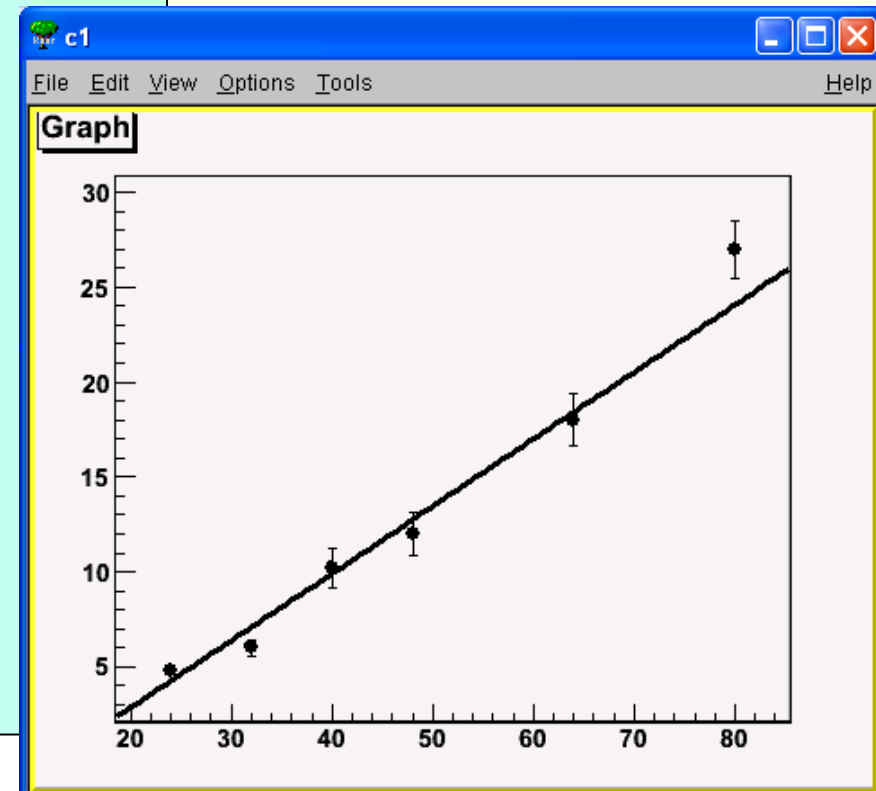
void gfit3() {
    // values
    const int n = 6;
    double x[n] = {24, 32, 40, 48, 64, 80};
    double y[n] = {4.8, 6.0, 10.2, 12.0, 18.0, 27.0};
    double ex[n] = {0.0};
    double ey[n] = {0.3, 0.4, 1.0, 1.1, 1.4, 1.5};

    TGraphErrors *gr = new TGraphErrors(n, x, y, ex, ey);
    gr->SetMarkerStyle(20);
    gr->SetMarkerSize(1);
    gr->Draw("AP");

    // user defined fit function
    TF1 *f1 = new TF1("fitfun", "[0]*x+[1]", 0, 80);
    f1->SetParameter(0, 1);
    f1->SetParameter(1, 1);

    gr->Fit(f1);
}

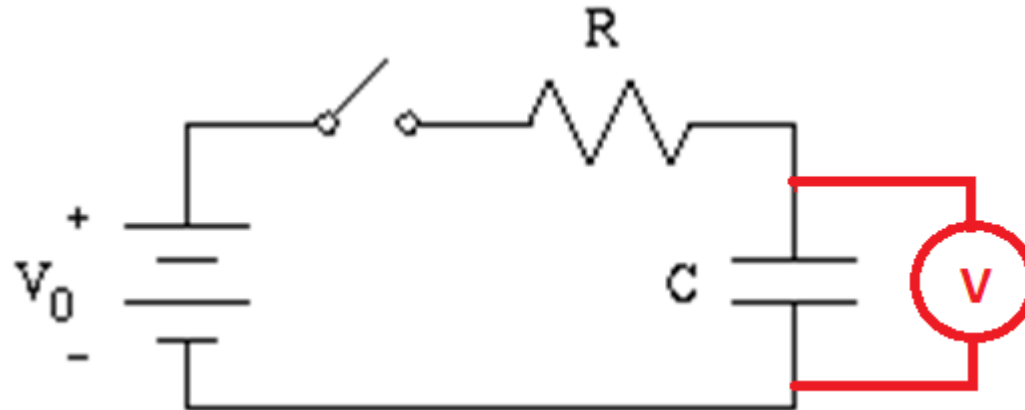
```



Example : Non-Linear Fit

Consider a charging RC circuit containing a resistance (R) and an initially uncharged capacitor (C). The switch is closed at $t = 0$ and using a voltmeter the following experimental data is obtained. Assume that each voltage measurement has %5 error.

t (sec)	V_c (Volts)
0.5	2.7
1.0	4.8
1.5	6.2
2.0	7.6
2.5	8.5
3.0	9.3



where t is time and V_c is potential difference the across the capacitor. Using least square fitting method, determine the time constant and the emf (V_0) of the circuit.

```

void gfit4(){
  // values
  const int n = 6;
  double  x[n]= {0.5, 1.0, 1.5, 2.0, 2.5, 3.0};
  double  y[n]= {2.7, 4.8, 6.2, 7.6, 8.5, 9.3};
  double  ex[n]= {0.0};
  double  ey[n]= {0.0};

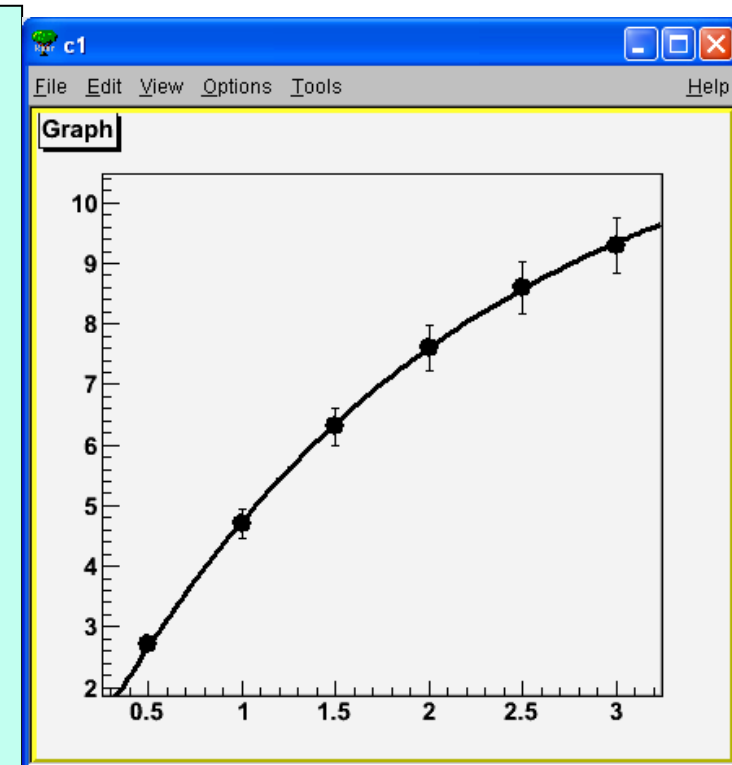
  for(int i=0; i<n; i++) ey[i] = 0.05*y[i];

  TGraphErrors *gr = new TGraphErrors(n, x, y, ex, ey);
  gr->SetMarkerStyle(20);
  gr->SetMarkerSize(1.5);
  gr->Draw("AP");

  // user defined fit function
  TF1 *f1 = new TF1("ff", "[0]*(1-exp(-x/[1]))",0.5,3);
  f1->SetParameter(0, 6.0);
  f1->SetParameter(1, 0.8);

  gr->Fit(f1);
}

```



EXT NO.	PARAMETER NAME	VALUE	ERROR	STEP SIZE	FIRST DERIVATIVE
1	p0	1.18583e+001	1.01870e+000	1.24531e-004	2.72520e-005
2	p1	1.95738e+000	2.57916e-001	3.15288e-005	-1.05960e-004

root [6]

Histogram Fitting

1. Define `TH1F` pointer:

```
TH1F *h = new TH1F("histo", "title", n, min, max);
```

2. Fit using predefined function:

```
h->Fit("pol1");
```

```
h->Fit("gaus");
```

or using user defined function:

```
TF1 *f1 = new TF1("fun", "[0]*x+[1]", min, max);
```

```
f1->SetParameter(0, 10);
```

```
f1->SetParameter(1, 100);
```

```
h->Fit(f1);
```

Linear function: $ax+b$



```

void hfit1() {
    TH1F *h = new TH1F("h", "gauss dist", 20, -3, 3);

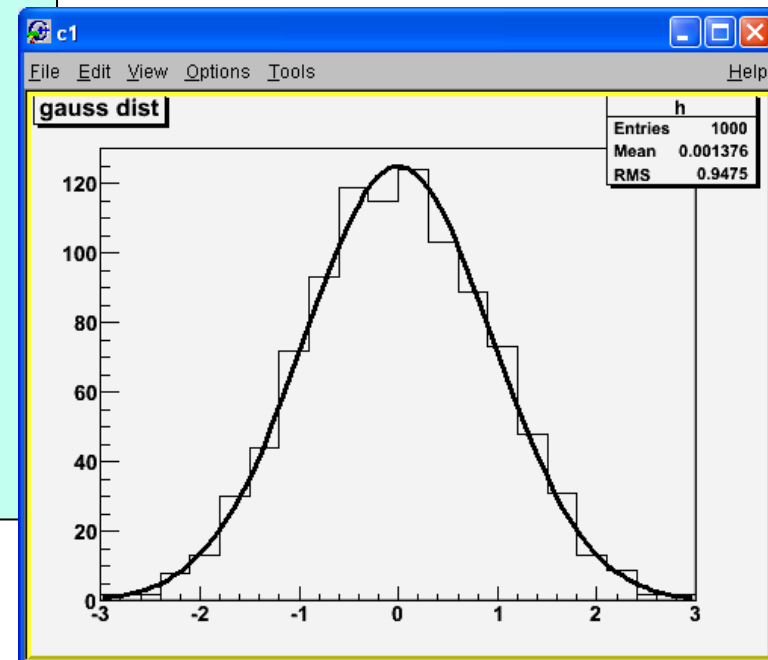
    for(int i=0; i<1000; i++) {
        h->Fill(gRandom->Gaus());
    }
    // the Gaussian function
    char *fitfun = "[0]*exp(-0.5*(x-[1])/[2]*(x-[1])/[2])";

    // user defined fit function
    TF1 *f1 = new TF1("f", fitfun);
    f1->SetParameter(0, 100.0);
    f1->SetParameter(1, 0.1);
    f1->SetParameter(2, 0.5);

    h->Fit(f1);
}

```

$$f(x) = ae^{-\frac{(x-b)^2}{2c^2}}$$



Example:

Consider that a file contains the data given right.

These numbers are content of a 40-bin histogram.

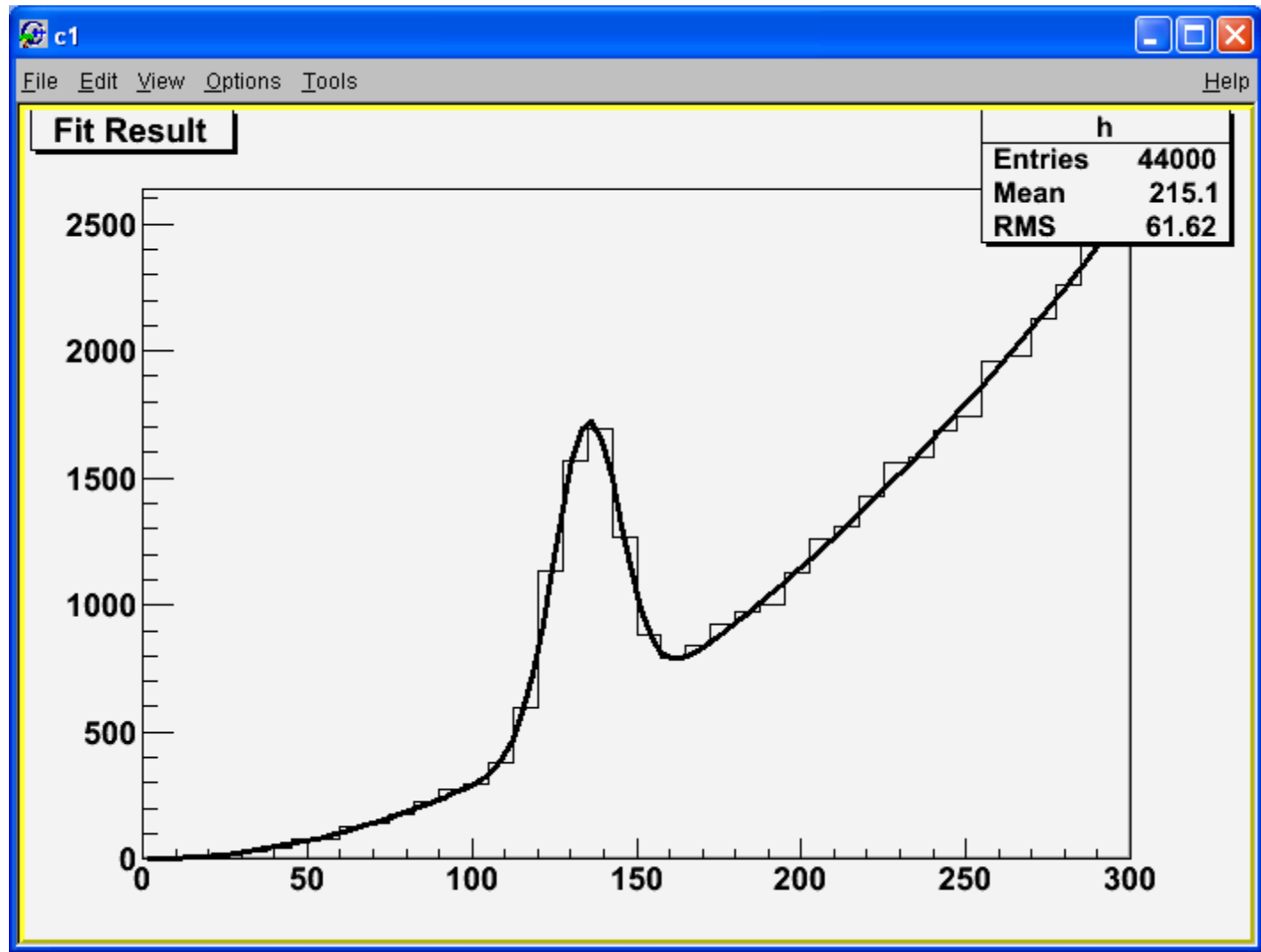
Assume that histogram range is [0, 300].

- a) Read the file and draw the histogram.
- b) Fit the data to the function:

$$f(x) = a_0 \exp \left[-\frac{(x - a_1)^2}{2a_2^2} \right] + a_3 + a_4x + a_5x^2$$

where a_i are free parameters.

0
1
8
18
33
45
67
84
118
148
176
240
260
316
378
589
1043
1572
1639
1269
938
801
872
868
974
1028
1154
1260
1381
1323
1481
1598
1723
1874
1898
2057
2247
2281
2325
2505



Root Files and Trees

The ROOT File

- In ROOT, objects are written in files*, represented by **TFile** instances
- TFiles are *binary* and can be compressed (transparently for the user)
- **TFiles are self-descriptive:**
 - The information how to retrieve objects from a file is stored with the objects

TFile in Action:

```
TFile f("myfile.root", "RECREATE");
```

Option	Description
NEW or CREATE	Create a new file and open it for writing, if the file already exists the file is not opened.
RECREATE	Create a new file, if the file already exists it will be overwritten.
UPDATE	Open an existing file for writing. If no file exists, it is created.
READ	Open an existing file for reading (default).

Writing Histogram in TFile

```
TFile f("file.root", "RECREATE");
```

```
TH1F h("h", "h", 64, 0, 8);
```

```
h.Fill(5);
```

```
h.Fill(3);
```

```
h.Fill(2);
```

```
h.Write("h");
```

```
f.Close();
```

Write to a file

Close the file and make sure the operation succeeded

C++

Reading Histogram in TFile

```
TFile f("file.root");  
TH1F* h = f.Get<TH1F>("h");  
h->Draw();
```

C++

```
import ROOT  
f = ROOT.TFile("file.root")  
f.h.Draw()
```

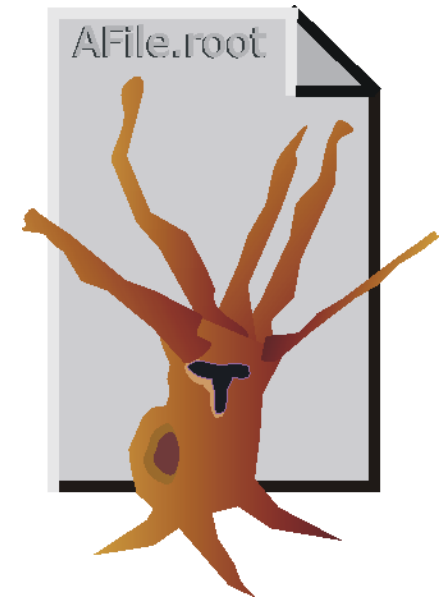
Python

 Get the histogram by name! Possible only in Python

- In case you want to store large quantities of same-class objects, ROOT has designed the **TTree** classes specifically to save root files called **NTuples**.
- The **TTree** class is optimized to reduce disk space and enhance access speed.
- A **TTree** can hold all kind of data, such as objects or arrays in addition to all the simple types.

Trees

- When using a **TTree**, we fill its branch buffers with leaf data and the buffers are written to disk when it is full.
- Using **TTree**, the following items can be written to a ROOT file
 - variables of ordinary data types (**int**, **double**, etc),
 - objects from derived data types (class).
 - histogram objects
 - vectors
 - any object derived from **TObject**
 - . . .



```

// *** WRITING TREE ***
void treeWrite(){

    TRandom3 *rnd = new TRandom3();

// create a tree file mytree.root
    TFile *f = new TFile("mytree.root","recreate");
    TTree *t1 = new TTree("Values","a simple tree variables");

// Define branch variables as numpy arrays
    Float_t px, py, pz;
    Int_t ev;

// set branch addresses
    t1->Branch("px",&px,"px/F");
    t1->Branch("py",&py,"py/F");
    t1->Branch("pz",&pz,"pz/F");
    t1->Branch("ev",&ev,"ev/I");

// fill the tree
    cout << "Filling tree..." << endl;
    for (Int_t i=0; i<10000; i++) {
        px = rnd->Gaus(0,2);
        py = rnd->Gaus(0,3);
        pz = rnd->Gaus(0,1);
        ev = i;
        t1->Fill();
    }

// save the Tree header
    t1->Write();
    cout << "done." << endl;
}

```

```

import ROOT
import numpy as np

rnd = ROOT.TRandom3()

# create a tree file mytree.root
f = ROOT.TFile("mytree.root","recreate")
t1 = ROOT.TTree("Values","a simple tree variables")

# Define branch variables as numpy arrays
px = np.zeros(1, dtype=np.float32)
py = np.zeros(1, dtype=np.float32)
pz = np.zeros(1, dtype=np.float32)
ev = np.zeros(1, dtype=np.int32)

# set branch addresses
t1.Branch("px",px,"px/F")
t1.Branch("py",py,"py/F")
t1.Branch("pz",pz,"pz/F")
t1.Branch("ev",ev,"ev/I")

# fill the tree
print("Filling tree...")
for i in range(10000):
    px[0] = rnd.Gaus(0,2)
    py[0] = rnd.Gaus(0,3)
    pz[0] = rnd.Gaus(0,1)
    ev[0] = i
    t1.Fill()

# save the Tree header
t1.Write();
print("done.")

```

```

// *** READING TREE ***
void treeRead(){

// read the Tree generated by treeWrite (previously)
TFile *f = new TFile("mytree.root");
TTree *t1 = (TTree*) f->Get("Values");

// Define branch variables
Float_t px, py, pz;
Int_t ev;

// Set branch addresses
t1->SetBranchAddress("px", &px);
t1->SetBranchAddress("py", &py);
t1->SetBranchAddress("pz", &pz);
t1->SetBranchAddress("ev", &ev);

// book histogram(s)
TH1F *hpz = new TH1F("hpz", "pz", 100, -3, 3);

# Read all entries and fill histogram
cout << "Reading data..." << endl;
Int_t nentries = t1->GetEntries();
for (Int_t i=0; i < nentries; i++) {
    t1->GetEntry(i);
    hpz->Fill(pz);
}

// Draw
hpz->Draw();
}

```

```

import ROOT
import numpy as np

# Read the tree generated by treeWrite
f = ROOT.TFile("mytree.root")
t1 = f.Get("Values")

# Define branch variables as numpy arrays
px = np.zeros(1, dtype=np.float32)
py = np.zeros(1, dtype=np.float32)
pz = np.zeros(1, dtype=np.float32)
ev = np.zeros(1, dtype=np.int32)

# Set branch addresses
t1.SetBranchAddress("px", px)
t1.SetBranchAddress("py", py)
t1.SetBranchAddress("pz", pz)
t1.SetBranchAddress("ev", ev)

# Create histogram(s)
hpz = ROOT.TH1F("hpz", "pz distribution", 100, -3, 3)

# Read all entries and fill histogram
print("Reading data...")
nentries = t1.GetEntries()
for i in range(nentries):
    t1.GetEntry(i)
    hpz.Fill(pz[0])

# Draw
hpz.Draw()
input("Press Enter to exit...") # keep canvas open

```

Trees in Analysis

- You can analyse the root file in ROOT prompt

Terminal:

```
$ root mytree.root
```

ROOT console:

```
root [0] new TBrowser
```

ROOT console:

```
root [0] Values->Print()
```

```
root [1] Values->Scan("px")
```

```
root [2] Values->Scan("px:py")
```

```
root [3] Values->Scan("px:py", "px>0 & py>0")
```

```
root [4] Values->Draw("pz")
```

```
root [5] Values->Draw("px:py")
```

```
root [6] Values->Draw("px:py", "px>0 & py>0")
```

RDataFrame

- **Build** a data-frame object by specifying your data-set
- Apply a series of **transformations** to your data
 - filter (e.g. apply some cuts) or
 - define new columns
- Apply **actions** to the transformed data to produce results (e.g. fill a histogram)

```
import ROOT

df = ROOT.RDataFrame("Values", "mytree.root")

h1 = df.Filter("px > 0").Histo1D(("h1", ";py;Entries", 100, -9, 9), "py")
h2 = df.Filter("px > 0").Histo2D(("h2", ";px;py", 100, -6, 6, 100, -9, 9), "px", "py")

c1 = ROOT.TCanvas("c1", "c1", 800, 600)
h1.Draw()

c2 = ROOT.TCanvas("c2", "c2", 800, 600)
h2.Draw("COLZ")

input("Press Enter to exit...")
```

```
import ROOT

df = ROOT.RDataFrame("Values", "mytree.root")

# Define new column pt
df = df.Define("pt", "sqrt(px*px + py*py)")

h1 = df.Filter("px > 0").Histo1D(("h1", ";py;Entries", 100, -9, 9), "py")
h2 = df.Filter("px > 0").Histo2D(("h2", ";px;py", 100, -6, 6, 100, -9, 9), "px", "py")
h3 = df.Histo1D(("h3", "pt distribution;pt;Entries", 100, 0, 10), "pt")

c1 = ROOT.TCanvas("c1", "c1", 800, 600)
h1.Draw()

c2 = ROOT.TCanvas("c2", "c2", 800, 600)
h2.Draw("COLZ")

c3 = ROOT.TCanvas("c3", "c3", 800, 600)
h3.Draw()

input("Press Enter to exit...")
```

Case Study: Photons in ALEPH Data

The csv file **AlephPhotonMC.tgz** contains event information, momentum components, and mother id and barcodes for photons generated in the process $e^+e^- \rightarrow Z \rightarrow q\bar{q} \rightarrow \text{hadrons}$, as recorded in the ALEPH full simulation. (motherid = 7 for π^0 and motherid = 17 for η meson)

Download file:

```
$ wget http://www1.gantep.edu.tr/~bingul/ep228/AlephPhotonMC.tgz
```

Extract file:

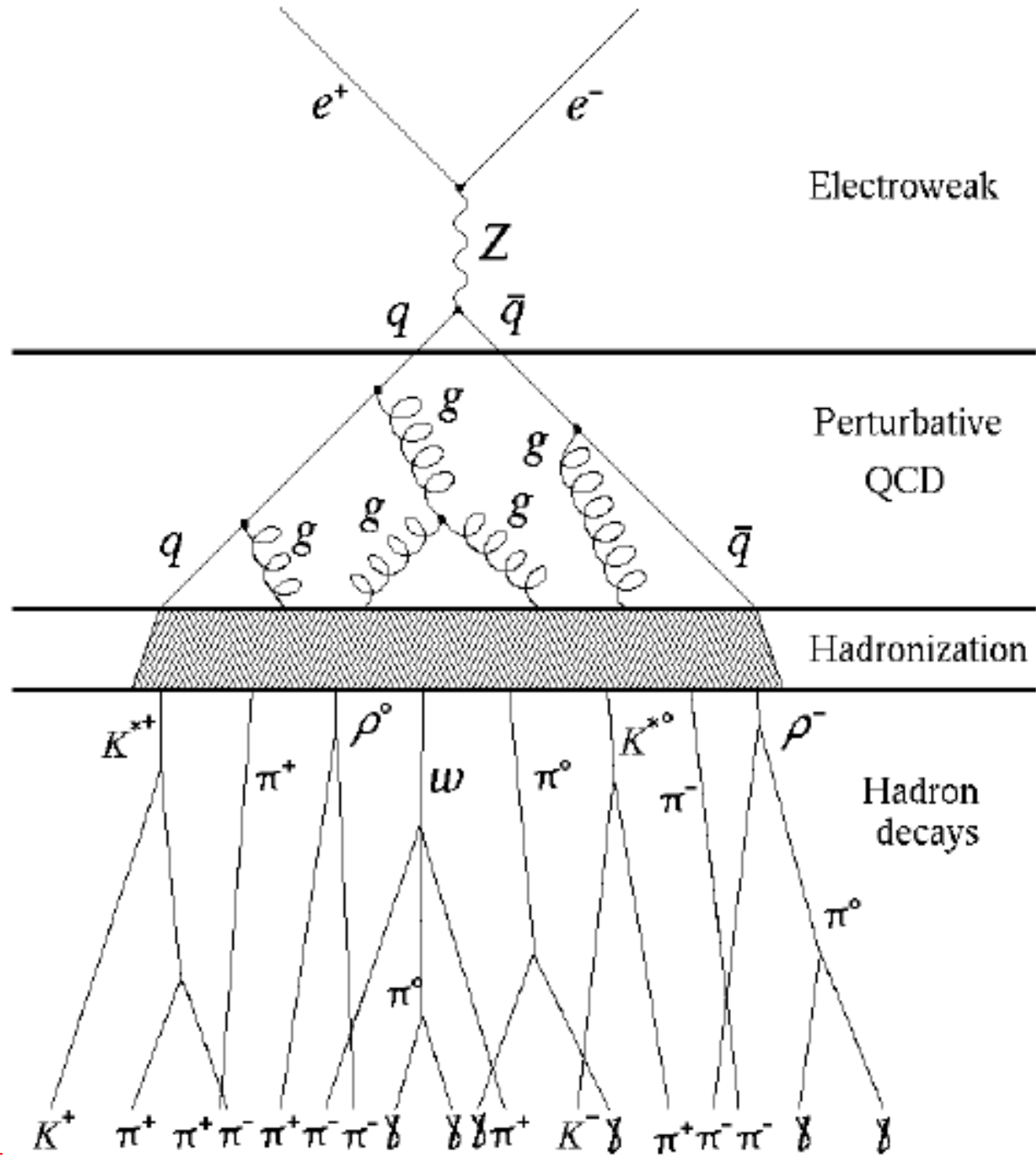
```
$ tar -xzf AlephPhotonMC.tgz
```

File content (first two events)

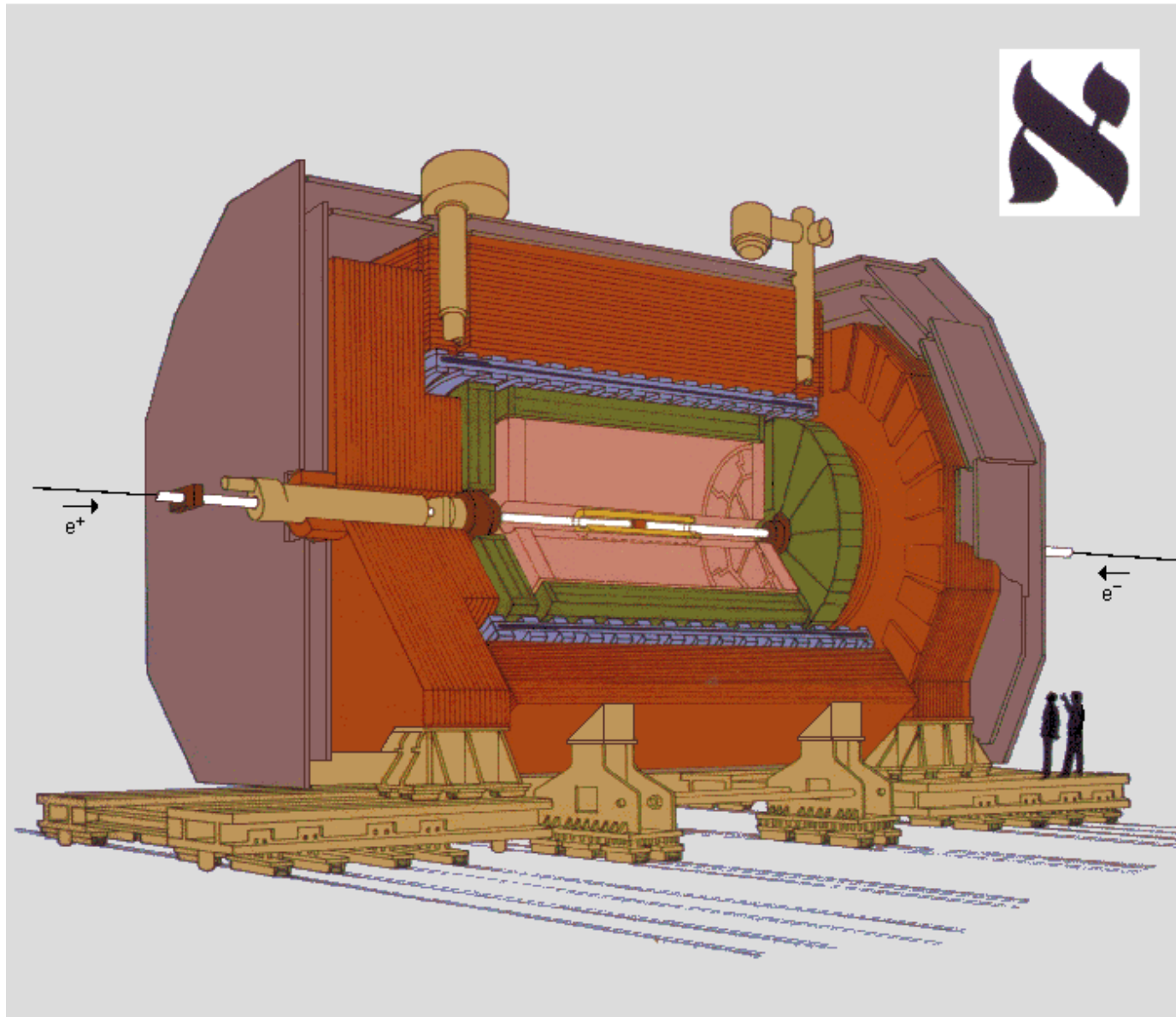
```
Event,px,py,pz,motherid,motherbrc
0,0.77746,0.44144,0.68944,7,220
0,-0.72786,0.82886,0.35566,7,235
0,-2.3299,2.1592,0.71033,7,234
0,-0.93539,0.88459,0.32983,7,236
0,-0.84821,0.98503,0.29068,7,236
0,-1.3061,1.3367,0.3014,7,234
0,-1.8535,1.3631,0.13959,7,192
0,-0.8809,0.78515,0.1822,7,234
0,-0.80186,0.71226,0.056462,7,192
0,0.84303,-0.824,-0.019339,7,242
0,0.81343,-0.92873,-0.10445,7,241
1,1.8145,2.4897,1.224,7,187
1,-1.7508,-1.9248,-0.83291,7,197
1,-2.4766,-2.6794,-1.6023,7,194
1,-1.1369,-1.1833,-0.58768,7,193
1,-0.86119,-1.4685,-0.59991,7,190. . .
```









- High energy collisions of sub-atomic particles can result in events containing a high multiplicity of hadronic particles.
- An example was the production of Z^0 Bosons at LEP an e^+e^- collider with $E_{\text{CM}} = 91.2 \text{ GeV}$ ($\approx 1.5 \times 10^{-8}$ Joules)

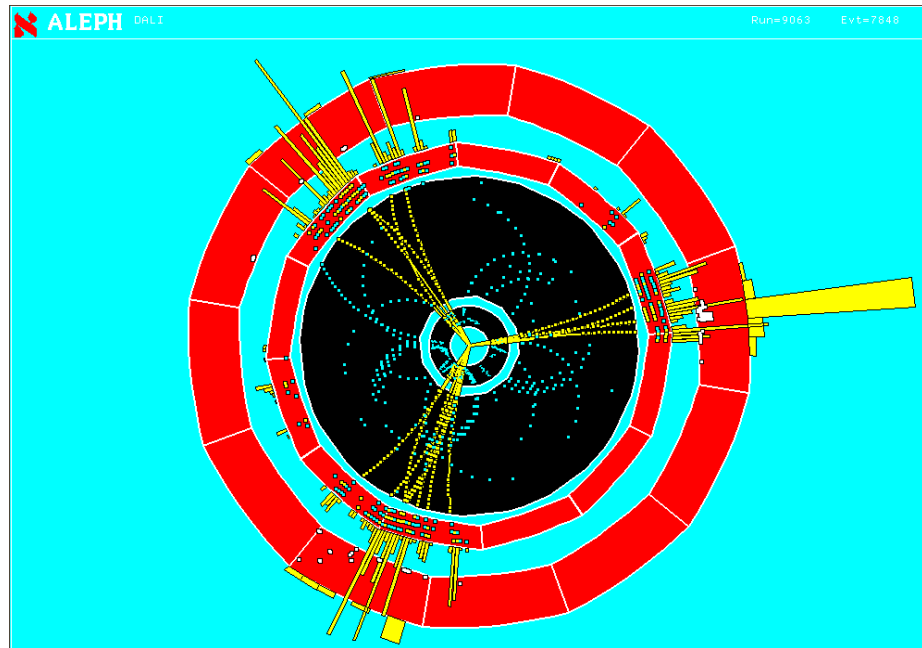
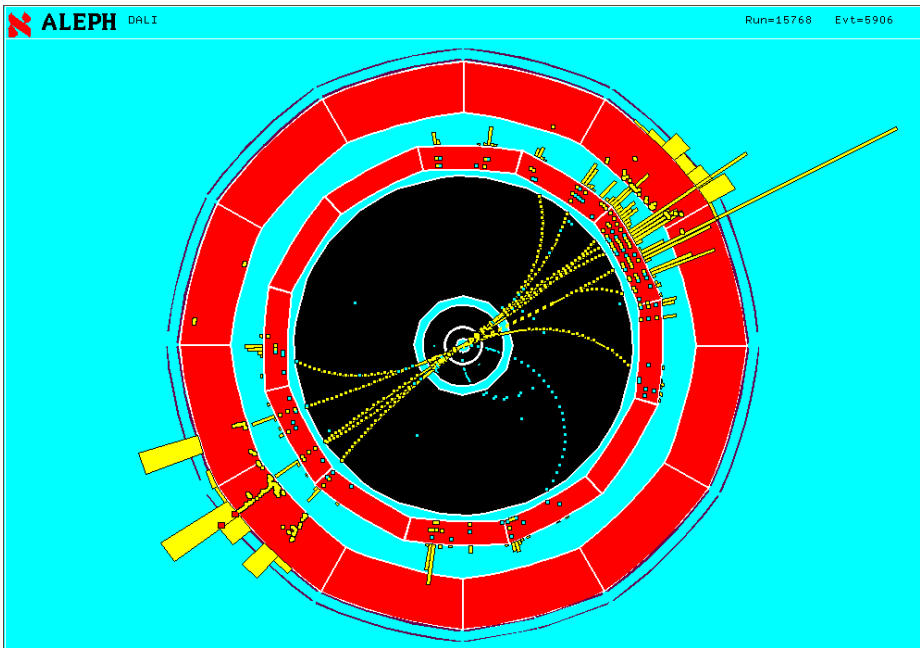
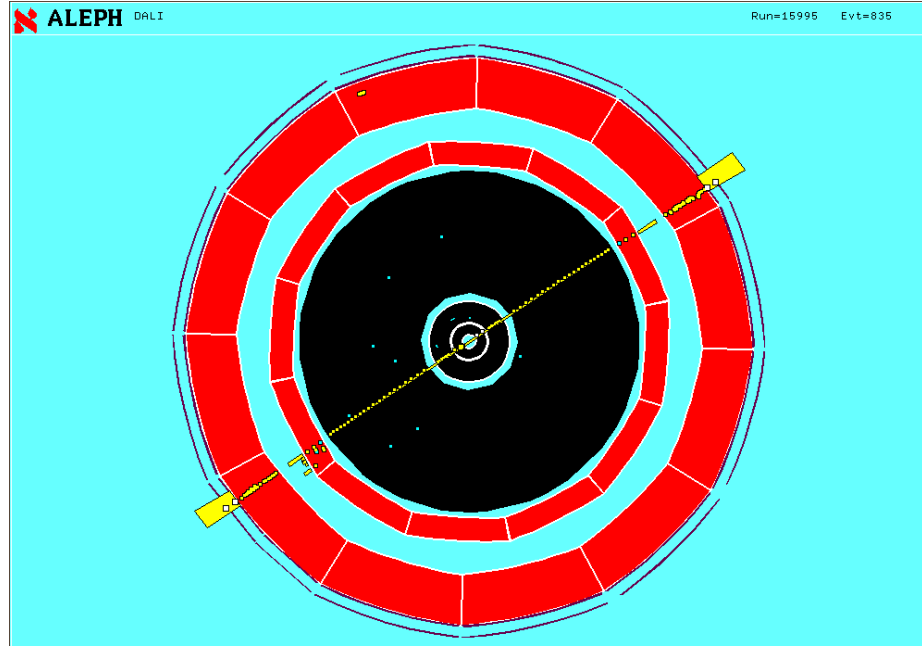
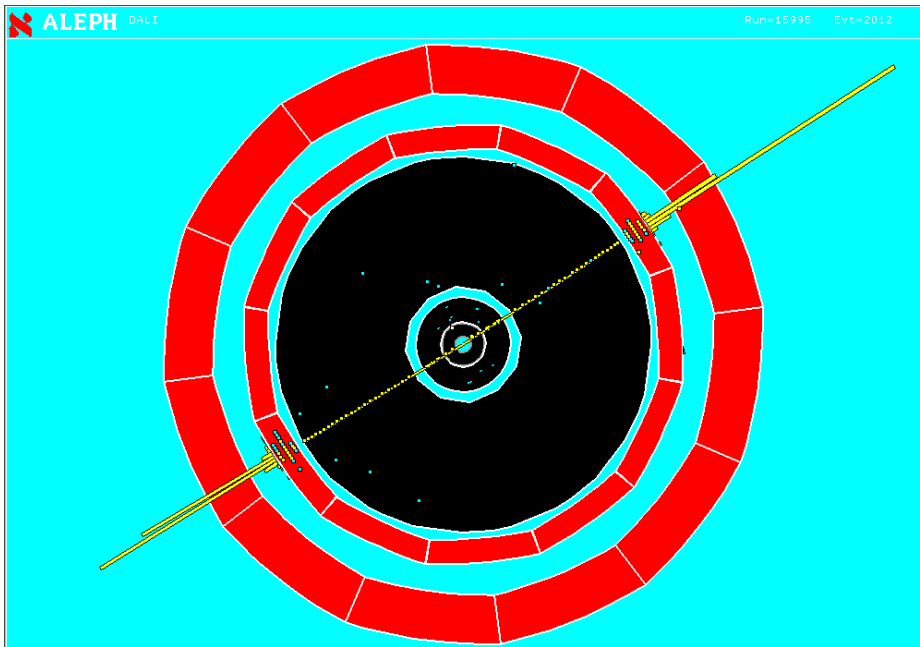
$$e^+e^- \rightarrow Z \rightarrow q\bar{q} \rightarrow \textit{hadrons}$$



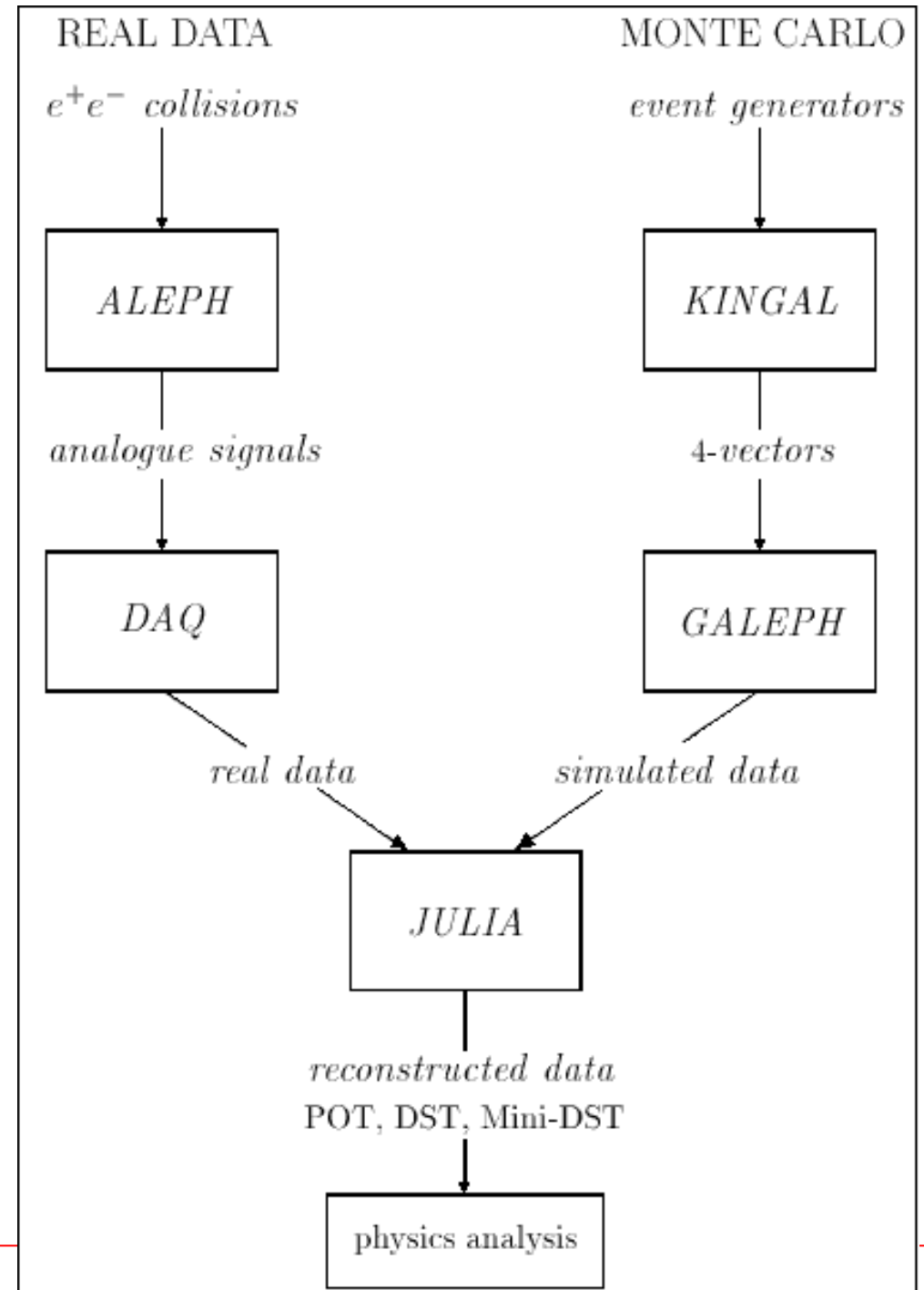
ALEPH Detector



-  Vertex Detector
-  Inner Tracking Chamber
-  Time Projection Chamber
-  Electromagnetic Calorimeter
-  Superconducting Magnet Coil
-  Hadron Calorimeter
-  Muon Chambers
-  Luminosity Monitors



Event Reconstruction and Simulation



Following program reads the csv file and plots energy distribution of photons:

```
import ROOT

# Read CSV file
df = ROOT.RDF.FromCSV("AlephPhotonMC.csv")
print(df.GetColumnNames())

# Define new column Energy
df = df.Define("Energy", "sqrt(px*px + py*py + pz*pz)")

# Define histogram
h1 = df.Histo1D(("h1", "Energy distribution;E;Entries", 100, 0, 10), "Energy")

# draw
c1 = ROOT.TCanvas("c1", "c1", 800, 600)
h1.Draw()

input("Press Enter to exit...")
```

Following program converts a csv file to a root file.

```
import ROOT

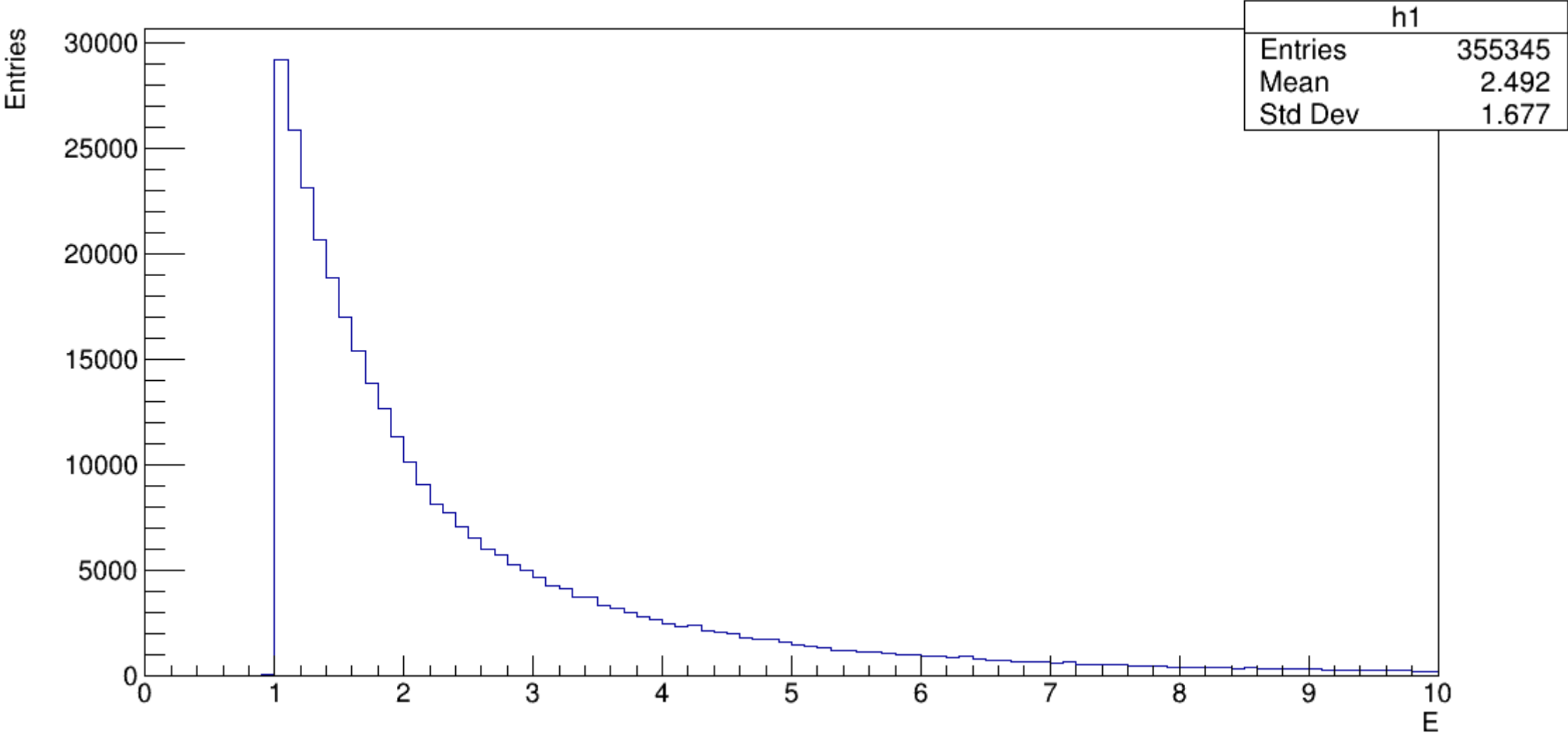
# Read CSV file
df = ROOT.RDF.FromCSV("AlephPhotonMC.csv")

# Define new column Energy
df = df.Define("Energy", "sqrt(px*px + py*py + pz*pz)")

# Define new column Energy
df2 = df.Snapshot("GammaParticles", "AlephPhotonMC.root")

input("Press Enter to exit...")
```

Energy distribution



C++ Vectors and Trees

Putting Vectors in Trees

This program creates a root file named `Tracks.root` which contains 3 vector branches.

At each event vectors are resized.

Hence

vector size = event size

```
void treeVectors()
{
    auto rnd = new TRandom();
    // vector pointers
    std::vector<float> *px = new vector<float>;
    std::vector<float> *py = new vector<float>;
    std::vector<float> *pz = new vector<float>;
    // data files and trees
    TFile *file = new TFile("Tracks.root","recreate");
    TTree *t1 = new TTree("TrackContainer", "Ch. tracks");
    // set branches
    t1->Branch("px", &px);
    t1->Branch("py", &py);
    t1->Branch("pz", &pz);
    // Fill vectors
    for(int event = 1; event <= 1000; i++){
        for(int j =1; j< rnd->Uniform(1,8); j++){
            px->push_back(rnd->Gaus(0,1));
            py->push_back(rnd->Gaus(0,2));
            pz->push_back(rnd->Gaus(0,3));
        }
        t1->Fill();
        px->clear();
        py->clear();
        pz->clear();
    }
    // save data
    t1->Write();
    file->Close();
}
```

Reading Trees with Vectors

```
root [1] TrackContainer->Draw("px")
```

```
root [2] TrackContainer->MakeClass()
```

```
Info in <TTreePlayer::MakeClass>: Files: TrackContainer.h and  
TrackContainer.C generated from TTree: TrackContainer
```

This program reads file `Tracks.root`.
Then, prints the values of px data in
each event.

```
#include "TrackContainer.C"

void TrackTest()
{
    // create a chain
    auto chain = new TChain("TrackContainer","TC");
    chain->Add("Tracks.root");

    // new object
    auto tc = new TrackContainer(chain);

    // number of data (events)
    int nEvent = chain->GetEntries();

    // loop over all data
    for(int ev = 0; ev < nEvent; ev++)
    {
        tc->GetEntry(ev);

        cout << "event #" << ev
              << " event size = " << tc->px->size() << endl;

        for(int i=0; i<tc->px->size(); i++){
            cout << tc->px->at(i) << endl;
        }
        cout << endl;
    }
    cout << "ALL OK." << endl;
}
```

Root and Standalone C++

you can compile this file in command line:

```
$ g++ main.cc -o main `root-config --cflags --glibs`
```

and run

```
$ ./main
```

This will be faster in run time.

```
// compile:
// $ g++ main.cc -o main `root-config --cflags --glibs`
// run:
// $ ./main

#include <iostream>
#include <cmath>
#include <TTree.h>
#include <TChain.h>
using namespace std;
#include "TrackContainer.C"

void TrackTest(){
    auto chain = new TChain("TrackContainer","TC");
    chain->Add("Tracks.root");

    auto tc = new TrackContainer(chain);
    int nEvent = chain->GetEntries();

    for(int ev = 0; ev < nEvent; ev++)
    {
        tc->GetEntry(ev);

        cout << "event #" << ev
              << " event size = " << tc->px->size() << endl;

        for(int i=0; i<tc->px->size(); i++){
            cout << tc->px->at(i) << endl;
        }
        cout << endl;
    }
}

int main(){
    TrackTest();
}
```

Exercises

Using `A1ephPhotonMC.csv` file

1. Plot energy distribution of photons originating from pions and eta mesons.
2. Plot *normalized* distributions in part (a) on the same canvas.
3. Plot polar angle (Θ) distribution of all photons where $\Theta = \arccos(p_z/E)$
4. Plot distribution of number of reconstructed photons
5. Convert data in `A1ephPhotonMC.csv` to vectorized ntuple file called `A1ephPhotonMCV.root`

6. Using `AlephPhotonMCV.root`, plot two-photon invariant mass distribution using

$$M = \sqrt{2E_1E_2(1 - \cos\theta)}.$$

Hint: This is event by event process. Namely, you should check event numbers.
For example, lets consider event #2.

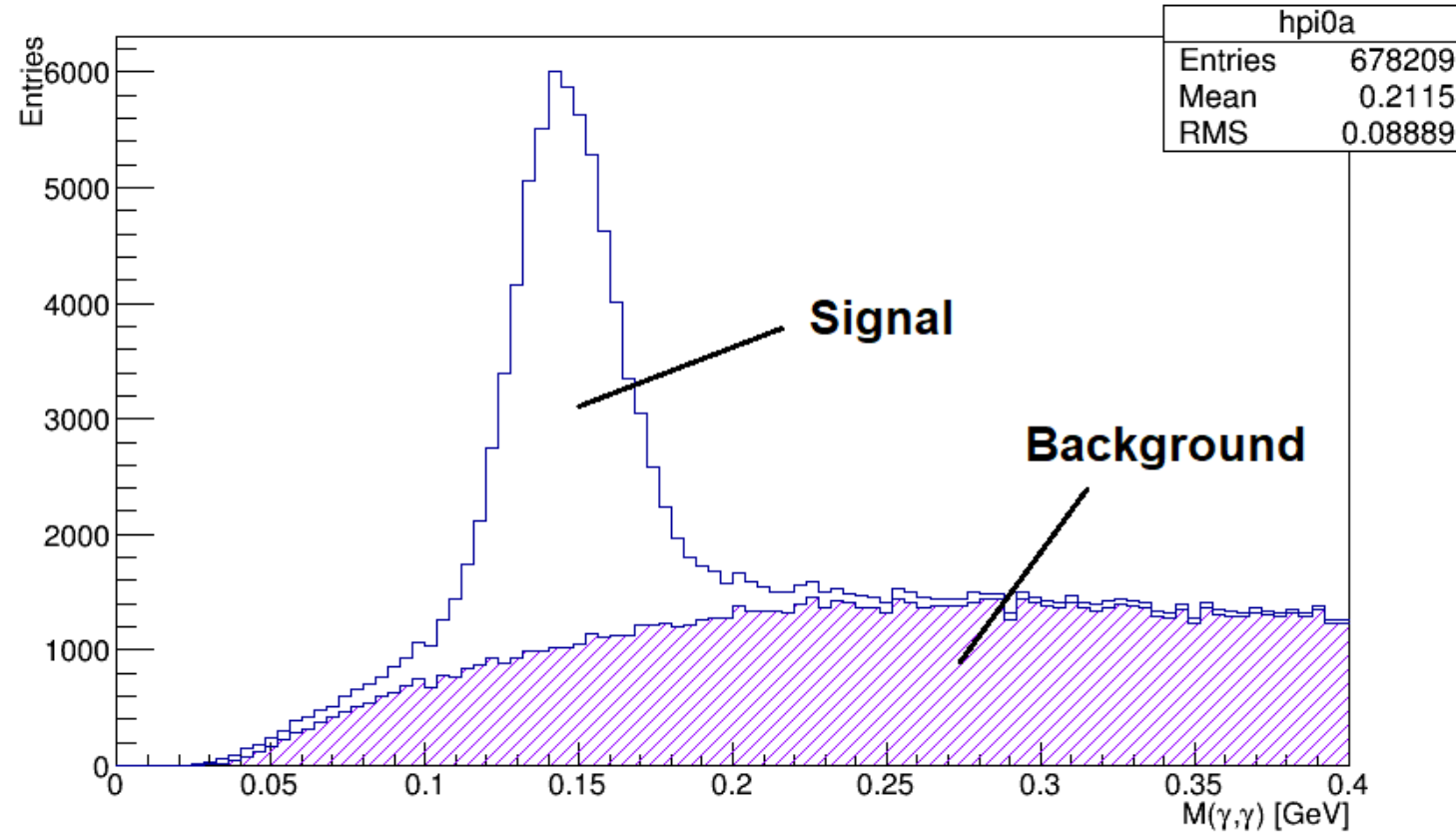
<u>Event#</u>	<u>Momentum Components</u>	<u>Mother</u>	<u>Photon#</u>
2,	-0.43465, -0.75844, 3.1697,	7,176	<- 1
2,	-0.17662, -0.30763, 1.5961,	7,176	<- 2
2,	-0.29793, -0.19601, 1.4498,	7,174	<- 3
2,	-0.37523, -0.25699, 1.0823,	7,219	<- 4
2,	0.14454, 0.41163, -0.91978,	7,197	<- 5
2,	0.80879, 0.48108, -2.5637,	7,204	<- 6

1. Combine photons in the event as follows:

```
11 12 13 14 15 16
23 24 25 26
34 35 36
45 46
56
```

2. Compute invariant mass (M) for each pair
3. Fill histogram
4. Draw histogram

For a photon pair, if motherid and motherbrc are the same, then this pair is a signal candidate. Otherwise, it is a combinatorial background. Here is an example two photon mass spectrum. Neutral pion signal ($\pi^0 \rightarrow \gamma\gamma$) and background are seen clearly!

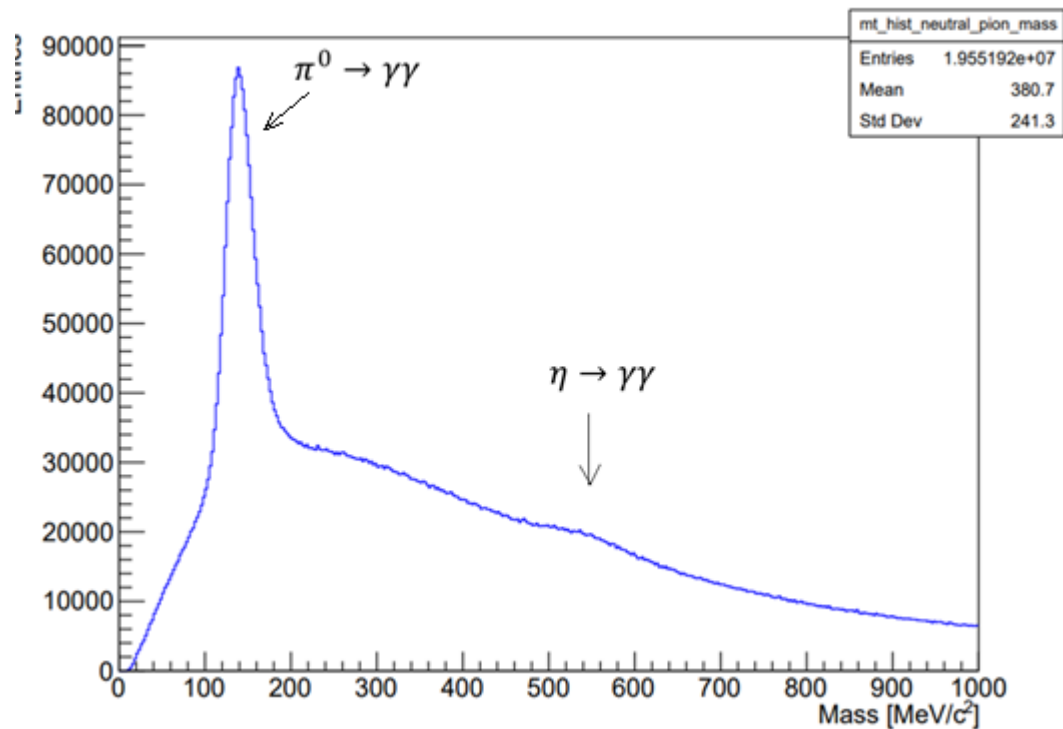


7. π^0 Rejection Process

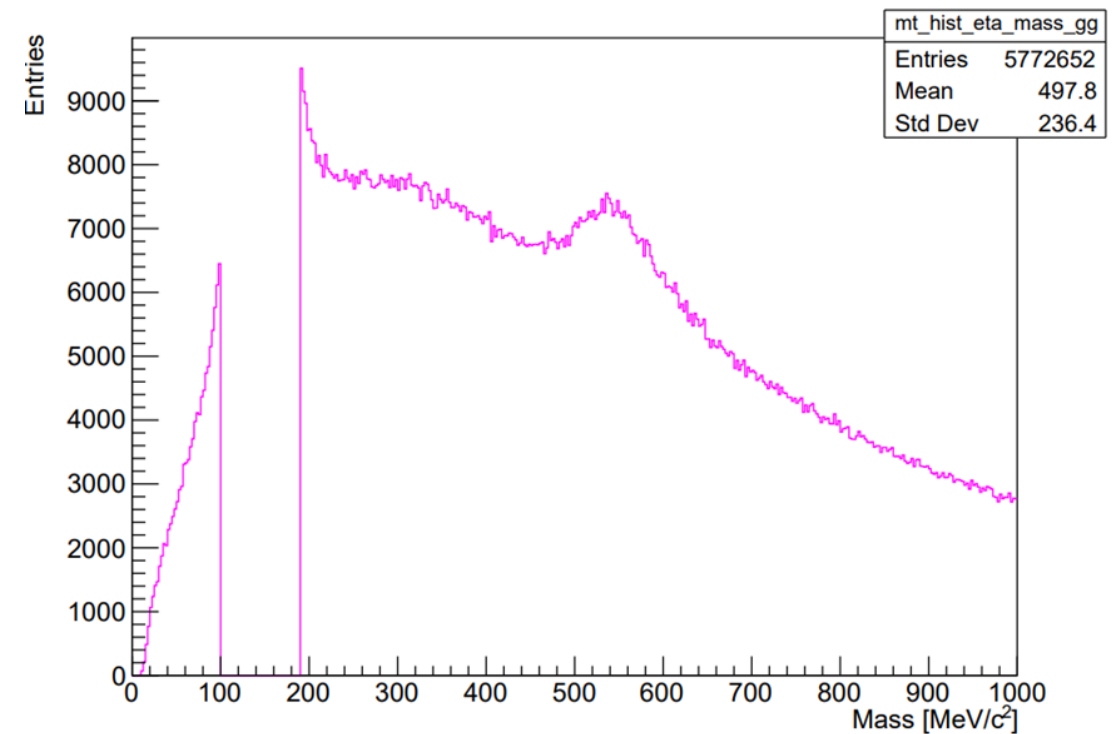
Photon pairs with an invariant mass in the range $100 \text{ MeV} \leq M \leq 190 \text{ MeV}$ are flagged.

Flagged photons are excluded from further analysis to reduce combinatoric background for eta mesons. Verify this method using `A1ephPhotonMCV.root`. Can you optimize mass window cut above?

Before rejection



After rejection



8. π^0 Rejection Process for MC and Real Data

Download real data file:

```
$ wget http://www1.gantep.edu.tr/~bingul/ep228/AlephPhotonDA.tgz
```

Extract file:

```
$ tar -xzf AlephPhotonDA.tgz
```

This file has the same content as **AlephPhotonMC.tgz** except `motherid = 0` and `motherbrc = 0`.

Repeat the exercises 5, 6 and 7 using Monte Carlo and real data by plotting **normalized** histograms of MC and real data on top of each other for each task.