

# Can Computation Give Rise to Meaning?

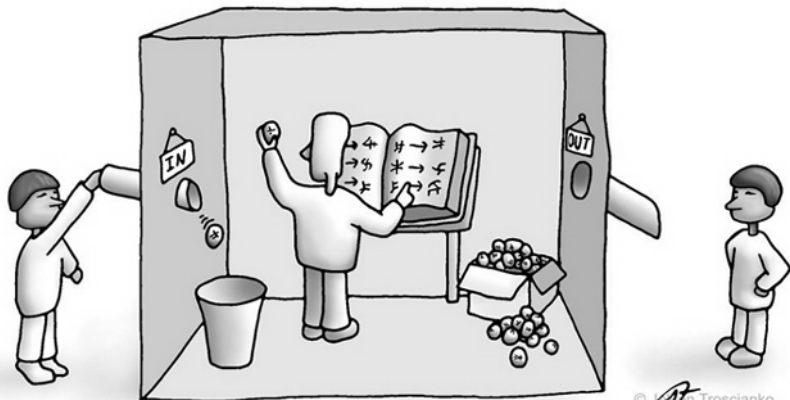
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CogSci in Turkey, CogSci in Germany Meeting

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- ▶ Turing (1950): [Check it out.](#)
  - ▶ Imitation game
  - ▶ Semantics as verbal behavior
- ▶ Searle (1980): [No.](#)
  - ▶ Computation is purely formal (syntactic)
  - ▶ We need the right stuff (brain) to cause semantics
- ▶ Rapaport (1986): [Yes.](#)
  - ▶ This is not a wetware/hardware problem
  - ▶ Program qua algorithm does not understand, but the running **process** does

## Searle-in-the-box: Chinese Room



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The original thought experiment is Rogers (1959)

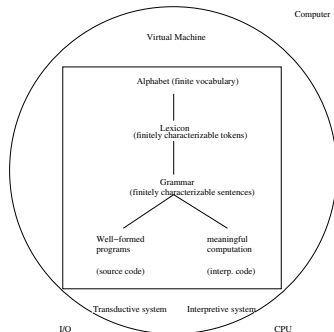
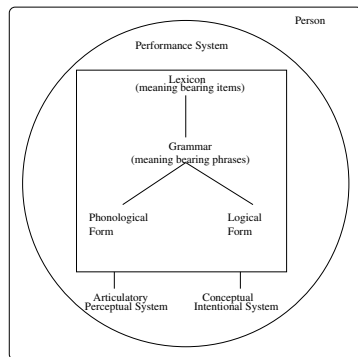
- ▶ CR is an ill-thought experiment: No grammar can be turned into a look-up table of forms **and** fit into a finite-size room.  
Bozsahin (2006, 2012)  
Rey (1986); Rapaport (2006)
- ▶ If humans only exchanged forms like CR, they could not learn meanings either
- ▶ They appear to triangulate forms with some verbal or bodily behavior and interaction

## Two channels in sensory impairments or experiential deprivation

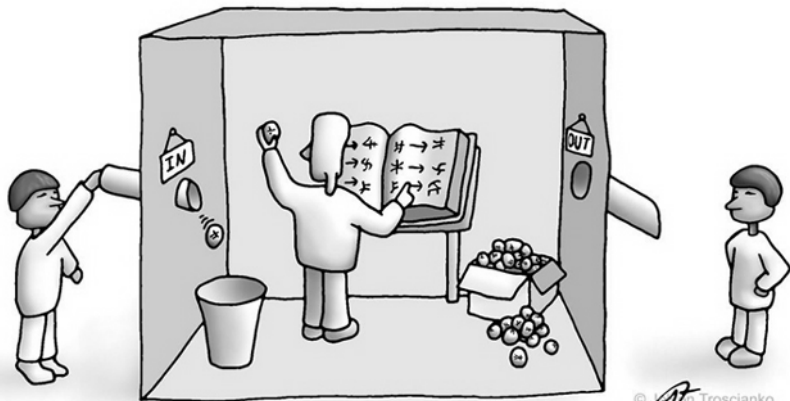
- ▶ Did **Helen Keller** learn to cause semantics? Rapaport (2006)  
“How Helen Keller used syntactic semantics to escape from a Chinese Room”
- ▶ Two channels of information:
  - ▶ forms
  - ▶ behavior, action, and observation (of the world, internal and external)

- ▶ Children with autism manifest soliloquy
- ▶ Blind children learn the difference between **look** and **watch**  
Landau and Gleitman (1985): **you can touch the table but don't look at it!**
- ▶ Deaf children acquire sign language (not gestures)  
**If** they are exposed to data in the critical period, just like other children

# Grammar, cognition and computation: bird's eye view



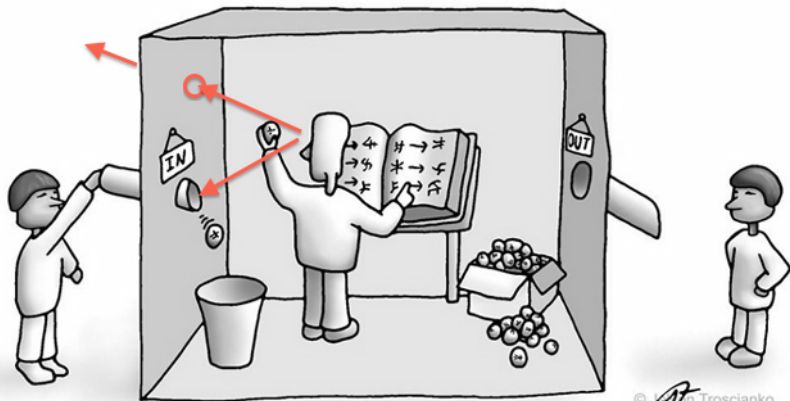
# Searle's Chinese Room



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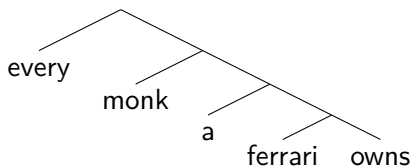
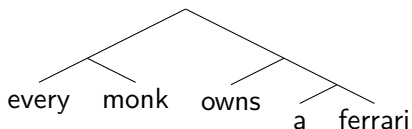


# The real Chinese Room



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Logician's view of: every monk owns a ferrari

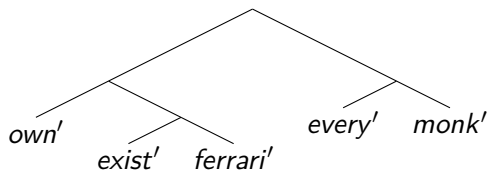
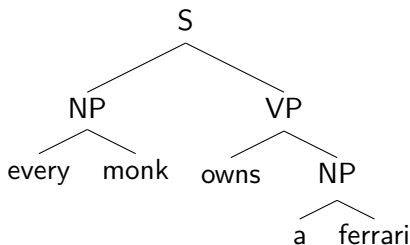


$$(\forall x)(monk(x) \rightarrow (\exists y)(ferrari(y) \wedge owns(x, y)))$$

$$(\exists y)(ferrari(y) \wedge (\forall x)(monk(x) \rightarrow owns(x, y)))$$

## Linguist's view

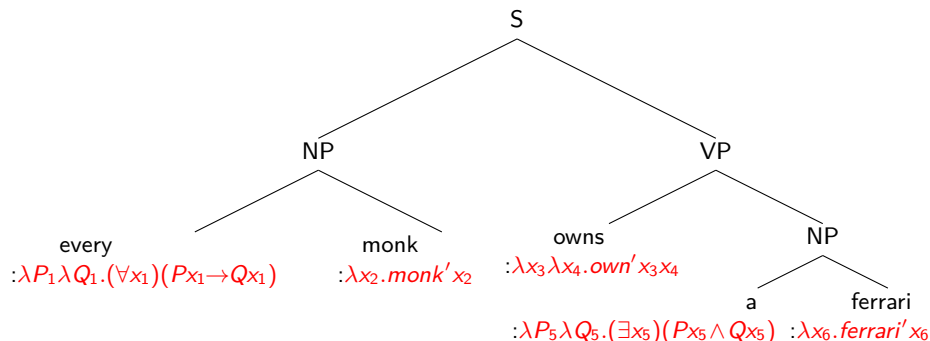
Heads of substantive phrases have lexical content



What are primes about?

# Computational Linguist's view

All head dependencies are efficiently computable

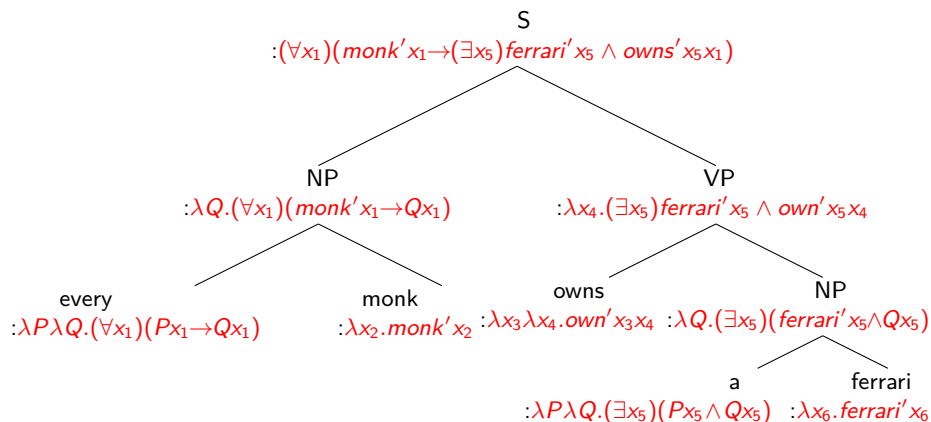


Where do primes come from?

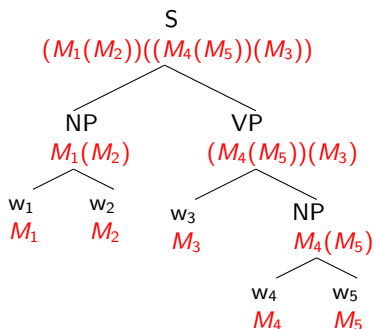
What causes semantics?

How does a word come to be about a prime?

# Projecting structure



## Meaning without lexical content of words



Lexical content cannot be predicted from grammar

# Meaning without grammar

|  
every  
*every'*

|  
monk  
*monk'*

|  
owns  
*owns'*

|  
a  
*a'*

|  
ferrari  
*ferrari'*

Structure of meaning cannot be predicted without a grammar

## Meaning from word-grammar

S	→	NP VP	$S' = NP'(VP')$
VP	→	V NP	$VP' = NP'(V')$
NP	→	Det N	$NP' = Det'(NP')$
Det	→	every	$Det' = \lambda P \lambda Q. (\forall x)(Px \rightarrow Qx)$
Det	→	a	$Det' = \lambda P \lambda Q. (\exists x)(Px \wedge Qx)$
N	→	monk	$N' = \lambda x.monk'x$
N	→	ferrari	$N' = \lambda x.ferrari'x$
V	→	owns	$V' = \lambda x \lambda y.owns'xy$

Top part projects, and bottom part initiates meaning  
(hence the dichotomy)

Can we predict structure **and** lexical content together?

A causal mechanism for expressible/expressed meanings



# Reducing a grammar to its lexicon without loss of structure

Every right-hand side has one symbol; such rules are functions looking from constituent's perspective

$$\begin{array}{llll} S & \rightarrow & NP VP & S' = NP'(VP') \\ VP & \rightarrow & V NP & VP' = NP'(V') \\ NP & \rightarrow & Det N & NP' = Det'(NP') \end{array} \quad \begin{array}{ll} NP = S / VP & VP = S \setminus NP \\ V = VP / NP & NP = VP \setminus V \\ Det = NP / N & N = NP \setminus Det \end{array}$$

Slashed cats: structure-equivalent **combinatory categories** (equiv. under substitution)

$$NP = S / (S \setminus NP) \quad V = (S \setminus NP) / NP \quad NP = (S \setminus NP) \setminus ((S \setminus NP) / NP)$$

$$Det = (S / (S \setminus NP)) / N \quad Det = ((S \setminus NP) \setminus ((S \setminus NP) / NP)) / N$$

$$N = (S / (S \setminus NP)) \setminus ((S / (S \setminus NP)) / N)$$

$$N = ((S \setminus NP) \setminus ((S \setminus NP) / NP)) \setminus ((S \setminus NP) \setminus ((S \setminus NP) / NP) / N)$$

We've got N, V, Det without a need for NP, VP or S rule

N, V, Det are the only lexical categories in the grammar!

S → NP VP

VP → V NP

NP → Det N

Det → every

Det → a

N → monk

N → ferrari

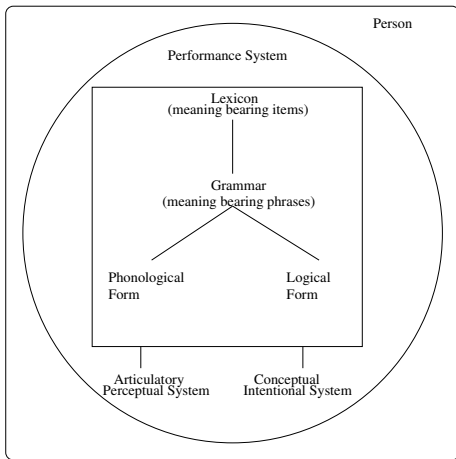
V → owns

Two grammars capture the same structures and meanings:

S	→	NP VP	$S' = NP'(VP')$
VP	→	V NP	$VP' = NP'(V')$
NP	→	Det N	$NP' = Det'(NP')$
Det	→	every	$Det' = \lambda P \lambda Q. (\forall x)(Px \rightarrow Qx)$
Det	→	a	$Det' = \lambda P \lambda Q. (\exists x)(Px \wedge Qx)$
N	→	monk	$N' = \lambda x. monk' x$
N	→	ferrari	$N' = \lambda x. ferrari' x$
V	→	owns	$V' = \lambda x \lambda y. owns' xy$

every	:=	$(S / (S \setminus NP)) / N$	: $\lambda P \lambda Q. (\forall x)(Px \rightarrow Qx)$
a	:=	$((S \setminus NP) \setminus ((S \setminus NP) / NP)) / N$	: $\lambda P \lambda Q. (\exists x)(Px \wedge Qx)$
monk	:=	$N$	: $\lambda x. monk' x$
ferrari	:=	$N$	: $\lambda x. ferrari' x$
owns	:=	$(S \setminus NP) / NP$	: $\lambda x \lambda y. owns' xy$

Difference: in the red corner, form-meaning relation only through words



$owns := (S \setminus NP) / NP : \lambda x \lambda y. owns' xy$

Real semantics arising from computation is probably not  
the proxy objects like *monk'*, *ferrari'*, *every'*

But the process of their construction.

# Learning veggies are veggies, eating is eating, plural is plural

Eat veggies.

possible hypotheses:

$eat := S/NP:eat'$	$veggies := NP:veg'$	
$eat := S/NP:eat'$	$veggie := NP:veg'$	$-s := NP \setminus NP:plu'$
$eat := NP:eat'$	$veggies := S \setminus NP: \lambda x.veg'x$	
$eat := NP:veg'$	$veggies := S \setminus NP: \lambda x.eat'x$	
$eat := S/NP:eat'$	$veggie := NP/NP:plu'$	$-s := NP:veg'$

impossible hypotheses:

$*eat := NP:eat'$	$veggies := S/NP:veg'$	
$*eat := S \setminus NP:eat'$	$veggies := NP:veg'$	
$*eat := S \setminus NP:eat'$	$veggie := NP:veg'$	$-s := NP \setminus NP:plu'$

# No veggies.

Assume: chocolate around

Experience 1 (Eat veggies)			
eat := S/NP:eat'	veggies := S\NP:veg'	veggie := NP	:veg'
	:veg'	:eat'	NP/NP:plu'
NP	:eat'	:plu' veg'	:veg'
	:veg'	:plu' eat'	
	NP	:veg'	
		:eat'	
		:plu' veg'	
		:plu' eat'	

Experience 2 (No veggies; with chocolate)			
no := S/NP:no'	veggies := S\NP:no'	veggie := NP	:no'
	:veg'		:veg'
	:choc'		:choc'
	:eat'	NP/NP:plu'	
	:plu' veg'	:veg'	
	:plu' choc'	:choc'	
	:plu' no'		
	NP	:veg'	
		:eat'	
		:no'	
		:choc'	
		:plu' veg'	
		:plu' choc'	
		:plu' no'	

Even in this circumscribed world of two experiences only, the child is exponentially less likely to believe that veggies could mean negation, eating, plural or chocolate, rather than veggies.

# Veggies gone.

veggies := $S/NP:veg'$	gone := $S\NP:veg'$	veggie := $NP$	$:veg'$	-s := $NP\NP:plu'$	
$:gone'$	$:gone'$	$:no'$	$NP$	$NP$	$:veg'$
$:eat'$	$NP$	$:veg'$	$NP/NP:veg'$	$S/NP$	$:gone'$
$:no'$	$:gone'$	$:plu'$			$:veg'$
$:plu' veg'$					$:plu'$
$NP$					
$:veg'$					
$:gone'$					
$:eat'$					
$:no'$					
$:plu' gone'$					



$$\{\text{veggies, veggie}\} := \left\{ \begin{array}{lll} S \backslash NP: \text{veg}' @ \frac{2}{55}, & S \backslash NP: \text{eat}' @ \frac{2}{55}, & S \backslash NP: \text{no}' @ \frac{1}{55}, \\ S \backslash NP: \text{choc}' @ \frac{1}{55}, & S \backslash NP: \text{plu}' \text{veg}' @ \frac{2}{55}, & S \backslash NP: \text{plu}' \text{eat}' @ \frac{1}{55}, \\ S \backslash NP: \text{plu}' \text{no}' @ \frac{1}{55}, & S \backslash NP: \text{plu}' \text{choc}' @ \frac{1}{55}, & \\ S / NP: \text{veg}' @ \frac{2}{55}, & S / NP: \text{gone}' @ \frac{2}{55}, & S / NP: \text{eat}' @ \frac{1}{55}, \\ S / NP: \text{no}' @ \frac{1}{55}, & S / NP: \text{plu}' @ \frac{1}{55}, & S / NP: \text{plu}' \text{veg}' @ \frac{1}{55}, \\ \text{NP: veg}' @ \frac{9}{55}, & \text{NP: eat}' @ \frac{3}{55}, & \text{NP: plu}' \text{veg}' @ \frac{2}{55}, \\ \text{NP: plu}' \text{eat}' @ \frac{1}{55}, & \text{NP: plu}' \text{gone}' @ \frac{1}{55}, & \text{NP: plu}' \text{choc}' @ \frac{1}{55}, \\ \text{NP: plu}' \text{no}' @ \frac{1}{55}, & \text{NP: no}' @ \frac{4}{55}, & \text{NP: choc}' @ \frac{3}{55}, \\ \text{NP: gone}' @ \frac{1}{55}, & & \\ \text{NP} \backslash \text{NP: plu}' @ \frac{3}{55}, & & \\ \text{NP} / \text{NP: plu}' @ \frac{3}{55}, & \text{NP} / \text{NP: veg}' @ \frac{3}{55}, & \text{NP} / \text{NP: choc}' @ \frac{1}{55} \end{array} \right\}$$

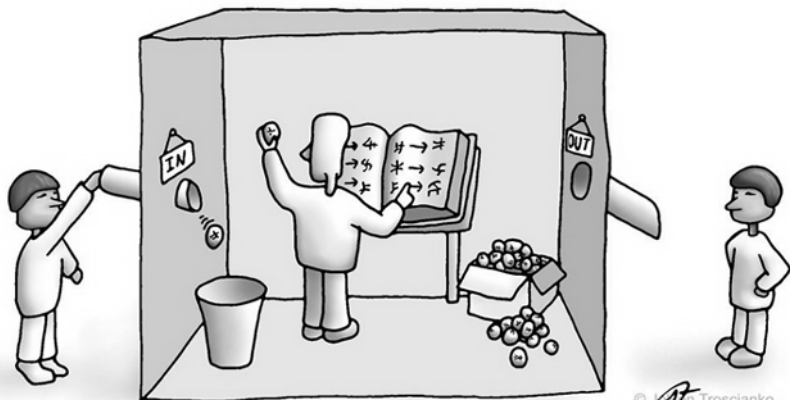
## Other experiences with approximate but probable meanings

- ▶ Planning
  - ▶ Music
  - ▶ Vision
  - ▶ Art
- 
- ▶ All high-level cognitive processes are massively serial
  - ▶ All low-level processes are massively parallel
  - ▶ Need for symbols seems to be the key for the bottleneck (Deacon 1997, 2012)
  - ▶ Unexpected contribution of grammars in all these domains
  - ▶ All we need to engender meaning of this sort is a mechanism to **execute** the grammatical process

# Summary

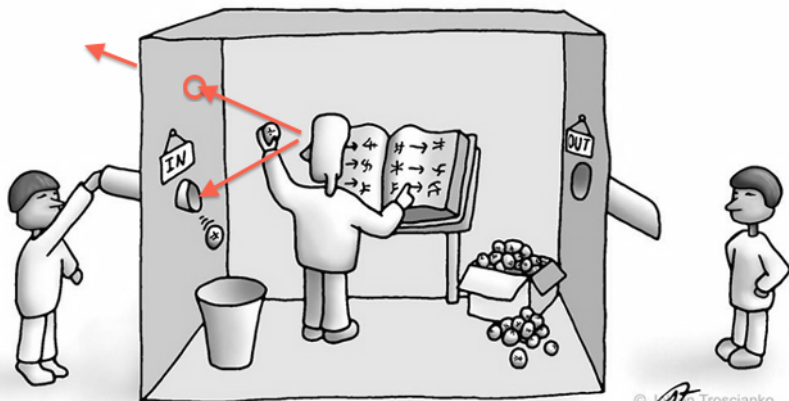
- ▶ Humans are doing computations too, when they learn grammar **and** words
- ▶ Searle is a pessimist, and Turing an optimist about artificial systems doing the same thing
- ▶ Cognitive science, esp. computational linguistics, shows how the **process** can be conceived computationally  
: for humans, and for other things with **interpretable** hardware
- ▶ That's **their** “right stuff”

# Helen Keller was not in this room



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She was in here



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Meaning is not observer-relative in this room, but owner-caused.


# Sad but true

- ▶ The kind of meanings that can be expressed causes the same problems for the **owners with the right hardware**
  - ▶ ambiguity in perception and use
  - ▶ indeterminacy and likelihood
  - ▶ resource boundedness

## Concluding remarks

- ▶ If we worry about the complexity of a problem, computation as we know today can only give rise to **PAC meanings**\*
- ▶ Only they can be given a causal history of their construal with **reasonable resources**
- ▶ Valiant (1984): “Inherent algorithmic complexity appears to set serious limits to the range of concepts that can be learned.”
- ▶ Transfinite representations can be talked about (e.g.  $\pi$ )
- ▶ but cannot be pinned down (not even the PAC-way)

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\*Probably Approximately Correct. Valiant 1984: “we regard learning as the phenomenon of knowledge acquisition in the absence of explicit programming.”  
The selected hypothesis has high probability for low generalization error. 

- ▶ Can we look into the brain and see the meaning?
  - ▶ Probably not
  - ▶ (can we see a running process in a machine?)
  - ▶ But we might be able to construct a personal history for a meaning associated with a form
  - ▶ These meanings would not be observer-relative
- ▶ Meaning is a **process** in relation to a representation



# Thanks to:

- ▶ You
- ▶ GRAMPLUS project <http://groups.inf.ed.ac.uk/gramplus/>  
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- ▶ Boğaziçi Univ. Philosophy dept.
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- ▶ Samet Bağçe
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- ▶ İlhan İnan
- ▶ My Advisor, Nicholas V. Findler (1930-2013), who got me into this back in 1987
- ▶ Leonard “Aryeh” Faltz, my other mentor, who got me out

## Some references

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